

Linux Foundation Certified System Administrator (LFCS)

Exam preparation notes

Diarmuid Ó Briain, diarmuid@obriain.com

27 November 2014



Copyright © 2014 C²S Consulting.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.3 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

Throughout this document I am ably assisted by Luigi Menabrea and Ada Lovelace. Both of these individuals were key to the development of the famous analytical engine of 1830s and 40s fame from which modern computing can trace its origins. Luigi went on to serve as the 7th Prime Minister of Italy from 1867 to 1869. His sketch of "The Analytical Engine" Invented by Charles Babbage, Esq while a military engineer was translated by Ada Augusta, Countess of Lovelace in 1842. These notes included additional detail that Lovelace is now widely recognised as the world's first computer program and therefore Ada is credited as being the first computer programmer.



Luigi Menabrea



Ada Lovelace

Table of Contents

1. Local system administration.....	5
1.1. Creating backups.....	5
1.2. Managing local users accounts.....	5
1.3. Managing user accounts.....	6
1.4. Managing user account attributes.....	6
1.4.2. Password expiry management.....	6
1.5. Creating local user groups.....	8
1.6. Managing file permissions.....	8
1.6.1. Change file attributes.....	9
1.6.2. Access Control Lists.....	11
1.7. Managing fstab entries.....	12
1.8. Restoring backed up data.....	13
1.9. Setting file permissions and ownership.....	13
1.10. Managing user processes.....	14
1.10.1. top/htop.....	14
1.10.2. Process Snapshot (ps).....	15
1.10.3. kill processes.....	15
1.10.4. nice/renice.....	16
1.11. Managing the startup process and related services.....	17
1.11.1. Boot process.....	17
1.11.2. Runlevels.....	18
1.11.3. System and service managers.....	19
2. Command-line.....	25
2.1. Editing text files on the command line.....	25
2.1.1. VI.....	25
2.1.2. VIm.....	26
2.2. nano.....	27
2.2. Manipulating text files from the command line.....	27
2.2.1. tac.....	28
2.2.2. Stream Editor (sed).....	28
2.2.3. grep.....	30
2.2.4. cut.....	32
2.2.5. sort.....	32
2.2.6. tr.....	33
2.2.7. nl.....	33
2.2.8. Join.....	33
2.2.9. uniq.....	34
2.2.10. awk.....	34
3. File-system & Storage.....	35
3.1. Archiving and compressing files and directories.....	35
3.2. Assembling partitions as Redundant Array of Independent Disks (RAID) devices.....	37
3.2.1. Logical Volume Manager (LVM).....	37
3.2.2. RAID Types.....	41
3.2.3. Building RAID Arrays.....	43
3.3. Configuring swap partitions.....	53
3.3.1. Add a SWAP partition.....	53
3.3.2. Add a SWAP file.....	55
3.4. File attributes.....	55
3.4.1. Basic permissions.....	55

3.4.2. Default permissions.....	56
3.4.3. Change permissions.....	56
3.4.4. Special bits.....	57
3.5. Finding files on the file-system.....	59
3.6. Formatting file-systems.....	59
3.6.1. Encrypt a partition.....	63
3.7. Mounting file-systems automatically at boot time.....	65
3.8.1. Encrypting a partition.....	67
3.8. Mounting networked file-systems.....	68
3.8.1. Install Network File System (NFS).....	68
3.9. Partitioning storage devices.....	72
3.10. Troubleshooting file-system issues.....	72
4. Local security.....	75
4.1. Accessing the root account.....	75
4.2. Using sudo to manage access to the root account.....	76
4.2.1. Who can sudo ?.....	77
4.2.2. root from sudo.....	78
5. Shell scripting.....	79
5.1. Basic bash shell scripting.....	79
5.1.1. Hello world.....	79
5.1.2. Getting input.....	79
5.1.3. Basic Syntax and Special Characters.....	79
5.1.4. Functions.....	79
5.1.5. Command Substitution.....	79
5.1.6. Environment Variables.....	80
5.1.7. Exporting Variables.....	80
5.1.8. Script Parameters.....	80
5.1.9. Redirection.....	80
5.1.10. if statement.....	81
5.1.11. elif statement.....	81
5.1.12. Comparison Operators.....	83
5.1.13. Arithmetic Expressions.....	83
5.1.14. Strings.....	83
5.1.15. Boolean Expressions.....	84
5.1.16. CASE statement.....	84
5.1.17. Looping Constructs.....	85
5.1.18. Script Debugging.....	86
5.1.19. Redirecting Errors to File and Screen.....	86
5.1.20. Creating Temporary Files and Directories.....	86
5.1.21. Discarding Output with /dev/null.....	86
5.1.22. Random Numbers and Data.....	87
5.1.23. Here Documents.....	87
6. Software management.....	89
6.1. Installing software packages.....	89
6.1.1. apt-get commands.....	89
6.1.2. Example.....	89
7. Additional handy tools for exam.....	91
7.1. Using tmux.....	91
7.1.1. Session Management.....	91
7.1.2. Session commands.....	91
7.2. Calculator.....	92
GNU Free Documentation License.....	93

1. Local system administration

1.1. Creating backups

This is the process for creating backups using the **gzip** or **bz2** utilities. This are explained in detail in section 3.

Backup the **/home** directory using **gzip**.

```
$ sudo tar -czvf /home.tgz /home
$ file /home.tgz
home.tgz: gzip compressed data, from Unix, last modified: Tue Oct 21 10:38:46
2014
```

Backup the **/home** directory using **bz2**.

```
$ sudo tar -cjvf /home.tbz2 /home
$ file /home.tbz2
home.tbz2: bzip2 compressed data, block size = 900k
```

1.2. Managing local users accounts

Main users account options.

Switch	Notes
-c, --comment COMMENT	
-m, --create-home	Create the user's home directory.
-s, --shell SHELL	Login shell of the new account.
-U, --user-group	Create a group with the same name as the user.

Add a user Ada Lovelace to the system.

```
$ sudo useradd -c "Ada Lovelace" -s /bin/bash -m alovelace
$ cat /etc/passwd |grep alovelace
alovelace:x:1002:1002:Ada Lovelace:/home/alovelace:/bin/bash
```

Change the password for Ada Lovelace.

```
$ sudo passwd alovelace
Enter new UNIX password: maths
Retype new UNIX password: maths
passwd: password updated successfully
```

Test the login for Ada Lovelace.

```
$ su alovelace
Password: maths
$ id
uid=1002(alovelace) gid=1002(alovelace) groups=1002(alovelace)
```

1.3. Managing user accounts

Add Ada Lovelace to the **babbage** group.

```
$ sudo usermod -g babbage alovelace
```

1.4. Managing user account attributes

Change the shell of Ada Lovelace to **tcsh**.

```
$ sudo usermod -s /bin/tcsh alovelace
$ cat /etc/passwd | grep alovelace
alovelace:x:1002:1002:Ada Lovelace:/home/alovelace:/bin/tcsh
```

Add Ada Lovelace to the **babbage** group as well as the **alovelace** group.

```
$ cat /etc/group | grep babbage
babbage:x:1003:
$ sudo usermod -a -G alovelace,babbage alovelace
$ cat /etc/group | grep babbage
babbage:x:1003:alovelace
```

1.4.2. Password expiry management

The **chage** command is used to change the number of days between password changes and the date of the last password change.

```
$ sudo passwd alovelace
Enter new UNIX password: maths
Retype new UNIX password: maths
passwd: password updated successfully
```

Review Ada Lovelace's password aging information.

```
$ sudo chage -l alovelace
Last password change           : Nov 19, 2014
Password expires               : never
Password inactive              : never
Account expires                : never
Minimum number of days between password change : 0
Maximum number of days between password change : 99999
Number of days of warning before password expires : 7
```

Set Ada Lovelace's account expiration date to 1st December 2014, the minimum number of days before password change to ten and the maximum number of days before password change to twenty.

```
$ sudo chage -E 2014-12-01 -m 10 -M 20 alovelace
```

```
$ sudo chage -l alovelace
Last password change           : Nov 19, 2014
Password expires               : Dec 09, 2014
Password inactive              : never
Account expires                : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

Setting the date of last password change to zero forces a password change at the next login.

```
$ sudo chage -d 0 alovelace
$ sudo chage -l alovelace
Last password change           : password must be changed
Password expires               : password must be changed
Password inactive              : password must be changed
Account expires                : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

The following sequence of attempts to change the password gives some idea of the general restrictions.

```
$ su - alovelace
Password:
You are required to change your password immediately (root enforced)
Changing password for alovelace.
(current) UNIX password: maths
Enter new UNIX password: maths
Retype new UNIX password: maths
Password unchanged
Enter new UNIX password: ada
Retype new UNIX password: ada
You must choose a longer password
Enter new UNIX password: ada123
Retype new UNIX password: ada123
Bad: new password is too simple
su: Authentication token manipulation error
```

```
$ su - alovelace
Password:
You are required to change your password immediately (root enforced)
Changing password for alovelace.
(current) UNIX password: maths
Enter new UNIX password: multiply
Retype new UNIX password: multiply
```

```
alovelace~$ id
uid=1001(alovelace) gid=1001(alovelace) groups=1001(alovelace)
```

```
$ sudo chage -l alovelace
Last password change           : Nov 19, 2014
Password expires               : Dec 09, 2014
Password inactive              : never
Account expires                : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

1.5. Creating local user groups

Create a user group called **babbage**.

```
$ sudo groupadd babbage
$ cat /etc/group |grep babbage
babbage:x:1003:
```

Add a group password for the new group **babbage**.

```
$ sudo gpasswd babbage
Changing the password for group babbage
New Password: engine
Re-enter new password: engine
```

In practice the group password is not that useful. It was conceived to allow a user who does not have access to a particular group could use the **newgrp** command to award such a group access. In this case the group password would be used in response to the system challenge.

1.6. Managing file permissions

Every file and directory on a GNU/Linux system has an owner and a group associated with it. Taking a directory **sandbox** owned by user **lmenabrea** and group **lmenabrea**, change the group to **babbage**.

```
$ ls -la |grep sandbox
drwxr-xr-x  2 lmenabrea lmenabrea  4096 Oct 21 15:48 sandbox
$ sudo chgrp babbage ./sandbox
$ ls -la |grep sandbox
drwxr-xr-x  2 lmenabrea babbage    4096 Oct 21 15:39 sandbox
```

Change the permissions on the directory to give the group Read, Write and eXecute (RWX) permissions.

```
$ chmod g+w sandbox    or    $ chmod 775 sandbox
$ ls -la | grep sandbox
drwxrwxr-x  2 lmenabrea babbage    4096 Oct 21 15:39 sandbox
```

Create two files, one owned by Luigi Menabrea and the other by Ata Lovelace in the **sandbox** directory.

```
$ echo "This is a Luigi Menabrea file." > file1.txt
$ su alove lace
Password: maths
sandbox> echo "This is an Ata Lovelace file." > file2.txt
sandbox> exit
```


Review the file in the **sandbox** directory.

```
$ ls -la
total 16
drwxrwxr-x 2 lmenabrea babbage 4096 Oct 21 15:55 .
drwxr-xr-x 6 lmenabrea lmenabrea 4096 Oct 21 15:50 ..
-rw-r--r-- 1 lmenabrea lmenabrea  34 Oct 21 15:54 file1.txt
-rw-rw-r-- 1 alovelace alovelace  30 Oct 21 15:55 file2.txt

$ cat file1.txt
This is a Luigi Menabrea file.

$ cat file2.txt
This is an Ata Lovelace file.
```

Why can Ata Lovelace write in the directory ? Well she is part of the **babbage** group and as the directory has RW permissions for the **babbage** group she has rights to Read and Write files.

1.6.1. Change file attributes

The **chattr** command permits the changing of extended attributes to files on filesystems that support them like ext2, ext3, ext4, XFS and JFS. The corresponding **lsattr** command displays the extended attributes for files.

chattr [-+=AaCcDdeijSsTtu] files

Operators

- '+' - Adds selected attributes
- '-' - Removes selected attributes
- '=' - Specifies that there are the only attributes

Adjustable attributes

- A - no atime updates
- a - append only
- C - no copy on write
- c - compressed
- D - synchronous directory updates
- d - no dump
- e - extent format
- i - immutable (Superuser only)
- j - data journalling
- S - synchronous updates
- s - secure deletion
- T - top of directory hierarchy
- t - no tail-merging
- u - undeletable

Read only attributes

- h - huge file
- E - compression error

- I - indexed directory
- X - compression raw access
- Z - compressed dirty file (Z)

To demonstrate create a directory and a file and review the associated extended attributes. Only **e** is set which indicates that the file is using extents for mapping the blocks on disk. Remove it and replace it again from the **adafile**.

```
$ mkdir adadirectory
$ touch adafile

$ lsattr
-----e-- ./adadirectory
-----e-- ./adafile

$ chattr -e adafile
$ lsattr adafile
----- adafile

$ chattr +e adafile
$ lsattr adafile
-----e-- adafile
```

Now set the immutable attribute on the file. This will prevent deletion or renaming of the file. It will also prevent all but the superuser from writing data to the file. It can only be set with superuser privileges.

```
$ echo "Ada Lovelace file" > adafile
$ cat adafile
Ada Lovelace file

$ sudo chattr +i adafile
[sudo] password for lmenabrea:

$ lsattr adafile
----i-----e-- adafile

$ echo "Change Ada Lovelace" >> adafile
bash: adafile: Permission denied

$ rm adafile
rm: remove write-protected regular file 'adafile'? yes
rm: cannot remove 'adafile': Operation not permitted

$ mv adafile ADAfile
mv: cannot move 'adafile' to 'ADAfile': Operation not permitted
```

To securely delete a file where its blocks are zeroed and written back to the disk set the **s** attribute.

```
$ sudo chattr =es adafile
$ lsattr adafile
s-----e-- adafile
```

Another interesting attribute is the **A** which tells the filesystem to NOT update the file's **atime**. This cuts down on disk access which is good for extending the life of an Solid State Drive (SSD) or extending the life of a laptop battery. While this can be done with this extended attribute the more typical method is to mount the filesystem with the **noatime** option. Note in the example that once the **A** is set the Access time remains constant.

```
$ stat adafile
  File: 'adafile'
  Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:36:58.176489751 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:46:18.964466297 +0000
 Birth: -

$ cat adafile
Ada Lovelace file

$ stat adafile
  File: 'adafile'
  Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:46:43.928465253 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:46:18.964466297 +0000
 Birth: -

$ chattr +A adafile

$ cat adafile
Ada Lovelace file

$ stat adafile
  File: 'adafile'
  Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:46:43.928465253 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:47:04.464464394 +0000
 Birth: -
```

1.6.2. Access Control Lists

GNU/Linux has the facility to apply Access Control Lists (ACL) to give more granularity to file and directory management.

Here is a directory **sandbox** that is owned by **lmenabrea** and has a group of **babbage**.

```
$ sudo groupadd babbage
$ mkdir sandbox
$ sudo chgrp babbage sandbox

$ ls -la |grep sandbox
drwxrwxr-x  2 lmenabrea babbage  4096 Nov 19 21:05 sandbox
```

The **setfacl** utility is used to set ACLs for files and directories. ACLs can be added or modified using the **-m** switch option. Here are a number of examples. First get the ACL details for the **sandbox** directory using the **getfacl** sister utility.

```
$ getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
group::rwx
other::r-x
```

Giving Ada Lovelace read/write privileges to the directory.

```
$ sudo setfacl -m u:alovelace:rw sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
mask::rwx
other::r-x
```

Add the **lmenabrea** group with read/write privileges.

```
$ sudo setfacl -m g:lmenabrea:rw sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
group:lmenabrea:rw-
mask::rwx
other::r-x
```

Remove the **lmenabrea** group rights with the **-x** switch option.

```
$ setfacl -x g:lmenabrea sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
mask::rwx
other::r-x
```

1.7. Managing *fstab* entries

The file **/etc/fstab** contains descriptive information about the various file systems.

```
$ cat /etc/fstab

# /etc/fstab: static file system information.
#
# Use 'blkid' to print the universally unique identifier for a
# device; this may be used with UUID= as a more robust way to name devices
# that works even if disks are added and removed. See fstab(5).
#
# <file system>          <mount point>    <type> <options>          <dump> <pass>
/dev/mapper/mint--vg-root /                 ext4    errors=remount-ro  0        1
# /boot was on /dev/sda1 during installation
UUID=3b0a7ce9-55c7-43b1-8c54-96510bbda441 /boot             ext2    defaults           0        2
/dev/mapper/mint--vg-swap_1 none              swap    sw                 0        0
```

Field	Function	Notes
1	Device name	Use 'dmesg' or 'tail -f /var/log/messages' to find the device name.
2	Mount point	A directory that exists.
3	File system type	ext2, ext3, ext4, reiserfs, swap, vfat, ntfs, ISP 9660, auto
4	Mount options	auto, noauto, exec, noexec, user, nouser, ro, rw, sync, async, suid, nosuid
5	Dump	0 - exclude from backup, nonzero value - device will be backed up.
6	fsck option	0 - exclude from fsck check, nonzero value - fsck check in order of value.

Default options are: rw,suid,dev,exec,auto,nouser,async

1.8. Restoring backed up data

Restore the `/home` directory using a **gzip** backup.

```
$ cd /
$ sudo tar -xzvf /home.tgz
```

Restore the `/home` directory using a **bz2** backup.

```
$ cd /
$ sudo tar -xjvf /home.tbz2
```

1.9. Setting file permissions and ownership

Create a simple script in the **sandbox**.

```
$ cat << SCRIPT > hello.sh
#!/bin/bash
echo "Hello World"
SCRIPT
```

Make the script eXecutable and execute.

```
$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh

$ chmod +x hello.sh

$ ls -la | grep hello.sh
-rwxr-xr-x 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh

$ ./hello.sh
Hello World
```

Remove the eXecute rights from the script.

```
$ chmod -x hello.sh

$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh
```

Change the group of the script to **babbage** and give it group eXecute permissions.

```
$ sudo chgrp babbage hello.sh

$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea babbage 31 Oct 21 16:05 hello.sh

$ chmod g+x hello.sh

$ ls -la | grep hello.sh
-rw-r-xr-- 1 lmenabrea babbage 31 Oct 21 16:05 hello.sh
```

Note that the owner cannot run the script however Ata Lovelace who belongs to the **babbage** group can.

```
$ ./hello.sh
bash: ./hello.sh: Permission denied

$ su alove lace
Password: maths

sandbox> ./hello.sh
Hello World
```

1.10. Managing user processes

Install the package **stress** and run it as Ada Lovelace.

```
$ sudo apt-get install stress

$ su alove lace
Password: maths

sandbox> stress --cpu 3
stress: info: [4939] dispatching hogs: 3 cpu, 0 io, 0 vm, 0 hdd
```

1.10.1. top/htop

Monitor processes using **top**.

```
$ top

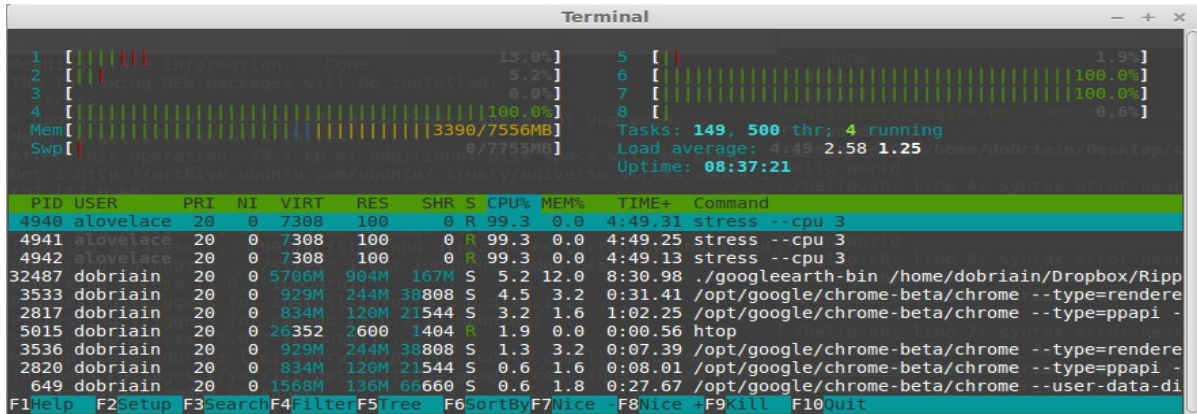
top - 17:02:24 up 8:34, 4 users, load average: 2.83, 1.07, 0.57
Tasks: 285 total, 5 running, 280 sleeping, 0 stopped, 0 zombie
%Cpu(s): 2.0 us, 0.6 sy, 0.1 ni, 96.5 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7360264 used, 377960 free, 195104 buffers
KiB Swap: 7942140 total, 628 used, 7941512 free. 3712256 cached Mem

  PID USER      PR  NI   VIRT   RES   SHR  S  %CPU  %MEM     TIME+ COMMAND
 4940 alove la+  20   0   7308    100    0  R   95.0   0.0   1:34.62 stress
 4941 alove la+  20   0   7308    100    0  R   95.0   0.0   1:34.56 stress
 4942 alove la+  20   0   7308    100    0  R   95.0   0.0   1:34.60 stress
2817 lmenabrea  20   0 846300 116420 14880  S    6.3   1.5   0:58.97 chrome
   1 root      20   0  34024   3328  1496  S    0.0   0.0   0:01.92 init
   2 root      20   0     0     0     0  S    0.0   0.0   0:00.01 kthreadd
   3 root      20   0     0     0     0  S    0.0   0.0   0:00.22 ksoftirqd/0
   5 root       0 -20     0     0     0  S    0.0   0.0   0:00.00 kworker/0:0H
   7 root      20   0     0     0     0  S    0.0   0.0   0:19.93 rcu_sched
   8 root      20   0     0     0     0  S    0.0   0.0   0:03.87 rcuos/0
```

htop command is an improved top. It typically needs to be installed.

```
$ sudo apt-get install htop
```

```
$ htop
```



1.10.2. Process Snapshot (ps)

Review the processes, focusing on the **stress** process started by Ada Lovelace.

```
$ ps -A | grep stress
4939 pts/2    00:00:00 stress
4940 pts/2    00:07:42 stress
4941 pts/2    00:07:42 stress
4942 pts/2    00:07:42 stress
```

```
$ ps aux | grep stress
alovela+  4939  0.0  0.0  7308  432 pts/2    S+   17:00   0:00 stress --cpu 3
alovela+  4940  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
alovela+  4941  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
alovela+  4942  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
lmenabrea 5128  0.0  0.0 11744  912 pts/5    S+   17:08   0:00 grep
--colour=auto stress
```

```
$ ps -ef | grep stress
alovela+  4939  4225  0 17:00 pts/2    00:00:00 stress --cpu 3
alovela+  4940  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
alovela+  4941  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
alovela+  4942  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
lmenabrea 5131  4256  0 17:08 pts/5    00:00:00 grep --colour=auto stress
```

1.10.3. kill processes

Individual processes can be stopped using the **kill** command with the **-9** switch.

```
$ pgrep stress
5224
5225
5226
5257
5258
5259
5260
```

```
$ sudo kill -9 5224
```

```
$ pgrep stress
5225
5226
5257
5258
5259
5260
```

To kill all process any of the following options will do.

```
$ sudo kill $(pgrep stress)
$ sudo pkill stress
$ sudo killall stress

$ pgrep stress
```

1.10.4. nice/renice

nice is a utility for managing scheduling priority of processes. Nice values range from -19 (very high priority) to 19 (very low priority) with a value of 0 being the default priority. Looking at the **top** output, the column marked **NI** indicated the current nice value of each process.

```
$ top

top - 17:28:33 up 9:00, 3 users, load average: 2.84, 2.83, 2.63
Tasks: 280 total, 6 running, 274 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.5 us, 0.6 sy, 0.1 ni, 94.9 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7536796 used, 201428 free, 169464 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3705332 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5640 alovela+  20   0   7308   100    0 R   84.4   0.0   0:06.04 stress
 5642 alovela+  20   0   7308   100    0 R   84.4   0.0   0:06.03 stress
 5641 alovela+  20   0   7308   100    0 R   79.1   0.0   0:06.04 stress
 5643 alovela+  20   0   7308   100    0 R   79.1   0.0   0:06.04 stress
 2817 lmenabrea 20   0 846300 113908 13676 S    5.3   1.5   1:33.87 chrome
 3533 lmenabrea 20   0 1086508 395052 39320 S    5.3   5.1   1:42.02 chrome
```

Change the nice value of the **stress** processes by lowering it to 15.

```
$ sudo renice 15 5640
5640 (process ID) old priority 0, new priority 15

$ top

top - 17:29:31 up 9:01, 3 users, load average: 3.83, 3.12, 2.75
Tasks: 280 total, 7 running, 273 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.6 us, 0.6 sy, 0.2 ni, 94.8 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7561620 used, 176604 free, 173632 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3718144 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5640 alovela+  35  15   7308   100    0 R   99.7   0.0   1:03.97 stress
 5641 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.96 stress
 5642 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.92 stress
 5643 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.97 stress
 3533 lmenabrea 20   0 1094700 402600 39320 S    6.2   5.2   1:45.17 chrome
```


Change all Ada Lovelaces processes to a nice value of **-5**.

```
$ sudo renice -5 -u alovelace
1002 (user ID) old priority 0, new priority -5

top - 17:30:58 up 9:02, 3 users, load average: 4.35, 3.46, 2.90
Tasks: 281 total, 5 running, 276 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.7 us, 0.6 sy, 0.2 ni, 94.7 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7518100 used, 220124 free, 156512 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3691376 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5641 alove+    15  -5  7308   100    0 R   100.0  0.0    2:30.70 stress
 5642 alove+    15  -5  7308   100    0 R   100.0  0.0    2:30.64 stress
 5640 alove+    15  -5  7308   100    0 R    96.2  0.0    2:30.63 stress
 5643 alove+    15  -5  7308   100    0 R    96.2  0.0    2:30.71 stress
     1 root      20   0 34024  3328 1496 S    0.0  0.0    0:02.25 init
     2 root      20   0     0     0     0 S    0.0  0.0    0:00.01 kthreadd
```

1.11. Managing the startup process and related services

1.11.1. Boot process

- The Basic Input/Output System (BIOS) is the lowest level interface between the computer and peripherals. On boot it performs integrity checks on memory and seeks instructions on the Master Boot Record (MBR) on the first drive.
- The MBR points to the GRand Unified Bootloader (GRUB).
- GRUB lists the Operating System (OS) labels and the user will select, or the default is selected to identify which kernel to run and which partition, on which drive it is located.
- GRUB then loads the GNU/Linux OS.
- The GNU/Kernel loads the kernel which executes the **init** program. **init** is the root/parent of all processes executing on Linux.
- The first processes that **init** starts is:
 - **SysV** - **/etc/inittab**.
 - **upstart** - **/sbin/init**.
 - As part of the upstart initialisation it runs **/etc/init/rc.conf** to start the legacy SysV init system.
 - **Systemd** - **/lib/systemd/system/default.target** plus the files in **/etc/systemd/system/** and **/lib/systemd/system/**.

Based on the appropriate run-level, scripts are executed to start various processes to run the system and make it functional.

The **init** process is the last step in the boot procedure and identified by process id "1". **init** is responsible for starting system processes.

1.11.2. Runlevels

Runlevels are sets of system configurations. Runlevels for Debian and Ubuntu systems are:

The default runlevel is 2.

Level	Description
0	System halt.
1	Single-User mode.
2	Graphical multi-user plus networking.
3	Same as "2", but not used.
4	Same as "2", but not used.
5	Same as "2", but not used.
6	System reboot.

Display the current runlevel.

```
$ runlevel
N 2
```

To change runlevel immediately, use one of the commands below:

```
$ sudo reboot
$ sudo shutdown -h now # Halt now
$ sudo shutdown +3 "The system will shutdown in 3 minutes" # Halt in 3 minutes

Broadcast message from aloveface@linuxSys
(/dev/pts/3) at 9:11 ...

The system is going down for maintenance in 3 minutes!
The system will shutdown in 3 minutes

$ sudo telinit 0 # change the system runlevel to 0 will halt system
```

1.11.3. System and service managers

Processes are managed using the GNU/Linux using an initialisation **init** system.

- **SysV init** is the first process started during boot and is assigned PID 1.
 - Init is started by the kernel using a hard-coded filename, and if the kernel is unable to start it, a kernel panic will result.
 - This system is in the process of being replaced in GNU/Linux distributions by **systemd**.
- **Upstart** is an event-based replacement for the **/sbin/init** daemon which handles starting of tasks and services during boot, stopping them during shutdown and supervising them while the system is running.
 - It was developed and used by Ubuntu.
 - When Debian GNU/Linux decided to use **systemd** as its replacement for **/sbin/init**, Ubuntu announced that it would follow.
- **systemd** is a system and service manager for Linux which:
 - provides aggressive parallelisation capabilities.
 - uses socket and D-Bus activation for starting services.
 - offers on-demand starting of daemons.
 - keeps track of processes using Linux control groups.
 - supports snapshotting and restoring of the system state.
 - maintains mount and automount points.
 - implements an elaborate transactional dependency-based service control logic.

1.11.3.1. SysV

SystemV (SysV) is the traditional UNIX/Linux **init** system. It is essentially a number of process management scripts grouped into runlevels.

- **/etc/init.d** contains the actual scripts for each process (service).
- **rc0.d** - The symbolic links in this directory are executed once when entering runlevel 0 (Halt).
- **rc1.d** - The symbolic links in this directory are executed once when entering runlevel 1 (Single-User mode).
- **rc2.d** - The symbolic links in this directory are executed once when entering runlevel 2 (Graphical multi-user plus networking).
- **rc3.d** - The symbolic links in this directory are executed once when entering runlevel 3 (Same as 2 - Not used).
- **rc4.d** - The symbolic links in this directory are executed once when entering runlevel 4 (Same as 2 - Not used).
- **rc5.d** - The symbolic links in this directory are executed once when entering runlevel 5 (Same as 2 - Not used).
- **rc6.d** - The symbolic links in this directory are executed once when entering runlevel 6 (Same as 2 - Not used).
- **rcS.d** - The symbolic links in this directory whose names begin with an 'S' are executed once when booting the system.

The actual scripts are all contained in the **/etc/init.d** directory. Each of the other **rcX.d** directories contain Start and Stop symbolic links to the scripts in **/etc/init.d**. These scripts are named either **SXX<name>** or **KXX<name>** where:

- **S** - Start
- **K** - Stop
- **XX** - Order number
- **<name>** - name of script in **/etc/init.d**

```
$ file /etc/rc1.d/K20hddtemp
/etc/rc1.d/K20hddtemp: symbolic link to `../init.d/hddtemp'
```

If a new script is added to **/etc/init.d**, manual symbolic links can be created in the various **rcX.d** directories or a script called **update-rc.d** can be used to make links to start the service in runlevels 2345 and to stop the service in runlevels 016.

```
$ sudo update-rc.d hddtemp defaults
System start/stop links for /etc/init.d/hddtemp already exist.
```

Individual scripts can be ran directly from `/etc/init.d` (or with the service utility described below). Here is an example stopping the Apache2 Server.

```
/etc/init.d $ ./apache2
Usage: apache2 {start|stop|graceful-stop|restart|reload|force-reload|start-
             htcacheclean|stop-htcacheclean}

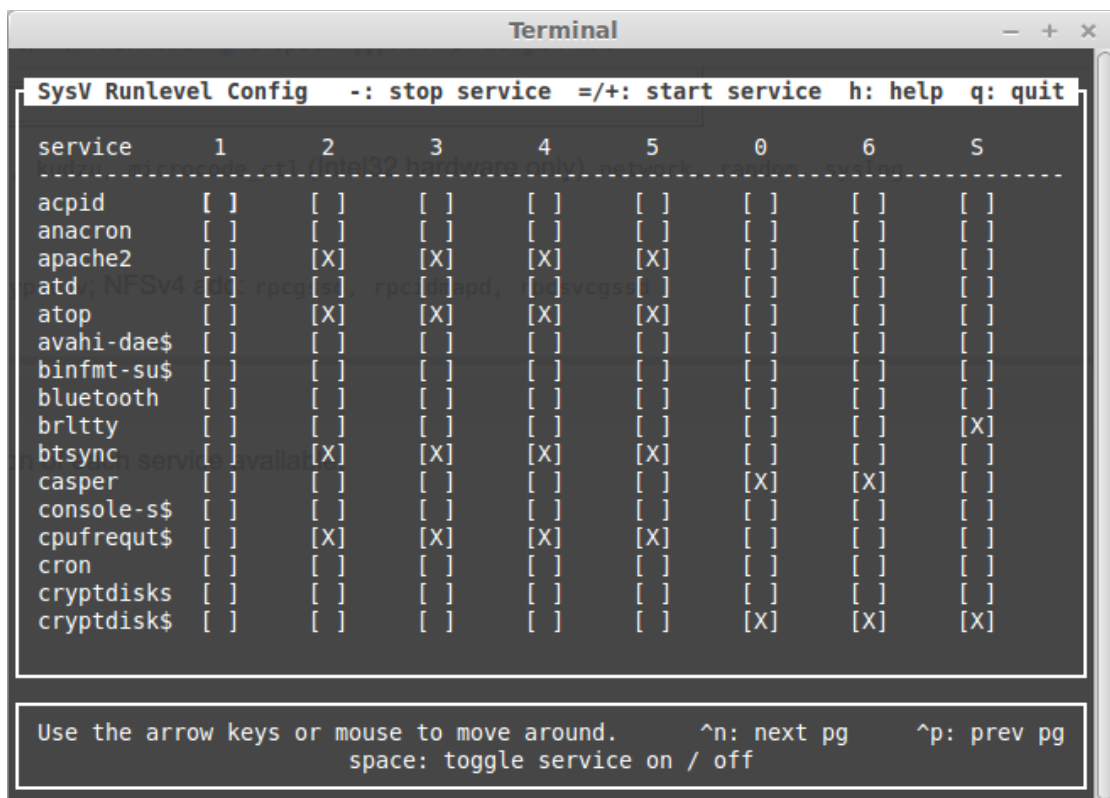
/etc/init.d $ ./apache2 stop
* Stopping web server apache2
*

/etc/init.d $ ./apache2 status
* apache2 is not running
```

Determine the runlevels for processes

Install `sysv-rc-conf`, a Run-level configuration for SysV like init script links.

```
$ sudo apt-get install sysv-rc-conf
```



service

Use of the **service** utility with command options. Typical options in the scripts are:

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**
- **show**

```
$ service --status-all
[ + ] acpid
[ - ] anacron
[ + ] apache2
[ + ] atd
[ + ] atop
[ + ] avahi-daemon
[ ? ] binfmt-support
[ + ] bluetooth
[ - ] brltty
[ + ] btsync
[ - ] casper
[ ? ] console-setup
[ ? ] cpufrequtils
```

Review a specific process.

```
$ service networking status
networking start/running
```

Start a particular process.

```
$ service apache2
Usage: apache2 {start|stop|graceful-stop|restart|reload|force-reload|start-htcacheclean|stop-htcacheclean}

/etc/init.d $ service apache2 start
* Starting web server apache2
*

$ service apache2 status
* apache2 is running
```

1.11.3.2. Upstart

initctl command has a number of command options.

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**

```
$ initctl list
avahi-cups-reload stop/waiting
avahi-daemon start/running, process 1127
mountall-net stop/waiting
mountnfs-bootclean.sh start/running
nmbd start/running, process 1954
passwd stop/waiting
rc stop/waiting
rsyslog start/running, process 919
startpar-bridge stop/waiting
tty4 start/running, process 1537
udev start/running, process 569
upstart-udev-bridge start/running, process 556
```

Review a specific process.

```
$ initctl list | grep ^networking
networking start/running

$ initctl status networking
networking start/running
```

1.11.3.3. systemd

Use of the **systemctl** utility with command options. Typical options in the scripts are:

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**
- **show**

```
$ systemctl status networking
networking start/running
```

This page is intentionally blank

2. Command-line

2.1. Editing text files on the command line

2.1.1. VI

vim is the Vi IMproved, a programmers text editor.

Save and Exit

:q[uit]	Quit Vim. This fails when changes have been made.
:wq!	Write the current file and exit always.

Inserting Text

a	Append text after the cursor [count] times.
A	Append text at the end of the line [count] times.
i	Insert text before the cursor [count] times.
I	Insert text before the first non-blank in the line [count] times.
gl	Insert text in column 1 [count] times.
o	Begin a new line below the cursor and insert text, repeat [count] times.
O	Begin a new line above the cursor and insert text, repeat [count] times.
<ESC>	Escape from edit mode.

Deleting text

	Delete [count] characters under and after the cursor.
x	Delete [count] characters under and after the cursor.
X	Delete [count] characters before the cursor.
d{motion}	Delete text that {motion} moves over.
dd	Delete [count] lines.
D	Delete the characters under the cursor until the end of the line.

Undo|Redo |Repeat

u	Undo [count] changes.
:u[ndo]	Undo one change.
CTRL-R	Redo [count] changes which were undone.
:red[o]	Redo one change which was undone.
U	Undo all latest changes on one line. {Vi: while not moved off of it}.
.	Repeat last change, with count replaced with [count].

Searching

<code>/{pattern}[/]</code>	Search forward for the [count]'th occurrence of {pattern}.
<code>/<CR></code>	Search forward for the [count]'th latest used pattern.
<code>?<CR></code>	Search backward for the [count]'th latest used pattern.
<code>n</code>	Repeat the latest "/" or "?" [count] times.
<code>N</code>	Repeat the latest "/" or "?" [count] times in opposite direction.

Moving Around

Basic motion commands:

<code>h</code>	Move left one character (or left arrow).
<code>l</code>	Move Right one character (or right arrow).
<code>k</code>	Move up one line (or up arrow).
<code>j</code>	Move down one line (or down arrow).
<code>0</code>	To the first character of the line.
<code><Home></code>	To the first character of the line.
<code>^</code>	To the first non-blank character of the line.
<code>\$</code>	To the end of the line.
<code><End></code>	To the end of the line.

2.1.2. Vim

Follow the sequence below to practice creating and editing a file using **vim**.

```
$ vi file3.txt
[Press i] The quick brown fox jumps over the lazy dog. [Press ESC :wq]

$ cat file3.txt
The quick brown fox jumps over the lazy dog.

$ vi file3.txt
The quick brown fox jumps over the lazy dog. [Press o]
[Press CR]
He is then shot by the farmer. [Press ESC :wq]

$ vi file3.txt
The quick brown fox jumps over the lazy dog. [Press j twice (or scroll down to
last line]

He is then shot by the farmer. [Press l or scroll right until curser is on f]
[Press i][type angry ]
[Press ESC :wq]

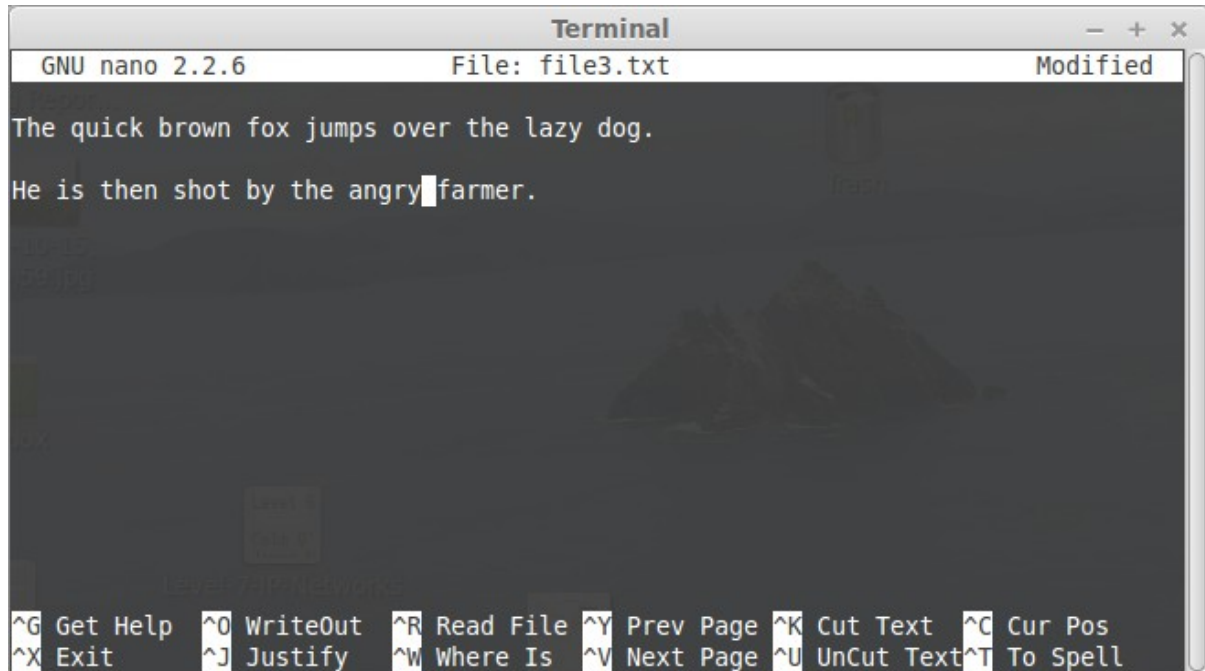
$ cat file3.txt
The quick brown fox jumps over the lazy dog.

He is then shot by the angry farmer.
```

2.2.2. nano

Alternatively use **GNU nano**. Nano is ANOther editor, an enhanced free Pico clone

```
$ nano file3.txt
```



- Press **Control - X**.
- Press **Y**.
- Confirm filename, Press **CR**.

2.2. Manipulating text files from the command line

Using the following file as the basis for demonstration.

```
$ cat printer.txt
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!
```

2.2.1. tac

The **tac** command is the inverse of **cat**. It prints files in reverse.

```
$ cat users.txt
lmenabrea
cbabbage
alovelace

$ tac users.txt
alovelace
cbabbage
lmenabrea
```

2.2.2. Stream Editor (sed)

sed is a stream editor for filtering and transforming text.

In this example the first instance of the string **insane** is replaced by the string **to drink**. Note that the original file is not overwritten so to save the output it must be redirected into another file.

```
$ sed 's/insane/to drink/' printer.txt
My printer will drive me to drink,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ cat printer.txt
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ sed 's/insane/to drink/' printer.txt > printer2.txt

$ cat printer2.txt
My printer will drive me to drink,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!
```

So what is the difference between the following outputs and why ?

```
$ sed 's/a/A/' printer2.txt
My printer will drive me to drink,
I'm Always refilling its paper,
it empties my wAllet,
to mAKE matters worse,
it's usuAlly broken!

$ sed 's/a/A/g' printer2.txt
My printer will drive me to drink,
I'm AlwAys refilling its pAper,
it empties my wAllet,
to mAKE mAtters worse,
it's usuAlly broken!
```

Well in the first output the first lowercase **a** instance on each line is replaced by an uppercase **A**. In the second example the addition of the **g** or global flag changes every instance of **a** to **A**.

What about special characters ? Lets replace **

```
$ sed 's/"/"/g' printer2.txt
>
```

A problem, so each special character must be escaped with a backslash.

```
$ sed -e "s/'/\"/g" printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!
```

To print out lines in a file found by a pattern and suppress the other lines use the **-n quiet** option. The **p** flag indicates print the lines found.

```
$ sed -n '/er/p' printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
to make matters worse,
```

Extract the **Bluetooth** messages from **dmesg**.

```
$ dmesg | sed -n '/Bluetooth/p'
[ 35.427264] Bluetooth: Core ver 2.17
[ 35.427284] Bluetooth: HCI device and connection manager initialized
[ 35.427291] Bluetooth: HCI socket layer initialized
[ 35.427293] Bluetooth: L2CAP socket layer initialized
[ 35.427297] Bluetooth: SCO socket layer initialized
[ 35.474045] Bluetooth: can't load firmware, may not work correctly
[ 37.243507] Bluetooth: BNEP (Ethernet Emulation) ver 1.3
[ 37.243510] Bluetooth: BNEP filters: protocol multicast
[ 37.243517] Bluetooth: BNEP socket layer initialized
[ 37.244466] Bluetooth: RFCOMM TTY layer initialized
[ 37.244472] Bluetooth: RFCOMM socket layer initialized
[ 37.244476] Bluetooth: RFCOMM ver 1.11
```

Extract the comment lines from the **/etc/netconfig** file.

```
$ sed -n '/^#/p' /etc/netconfig
#
# The network configuration file. This file is currently only used in
# conjunction with the TI-RPC code in the libtirpc library.
#
# Entries consist of:
#
#     <network_id> <semantics> <flags> <protofamily> <protoname> \
#         <device> <nametoaddr_libs>
#
# The <device> and <nametoaddr_libs> fields are always empty in this
# implementation.
#
```

2.2.3. grep

The **grep** utility is a powerful pattern search tool. There are numerous options so only some common ones are listed here.

Option	Meaning
-c	Count instead of presenting results
-E	Extended regular expression
-H	Print the file name for each match
-h	Suppress the prefixing of file names on output
-i	Ignore case
-l	List only filenames that contain matches
-n	Prefix output with line number
-r	Recursive
-v	Invert match

```
$ grep lmenabrea /etc/passwd  
alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
```

```
$ sudo grep -n avelace /etc/passwd  
41:alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
```

```
$ ls /home  
alovelace  cbabbage  lmenabrea
```

```
$ ls /home | grep avelace  
alovelace
```

```
$ ls /home | grep -v avelace  
lmenabrea  
cbabbage
```

Recursively search all files from a point.

```
$ sudo grep -r avelace /etc/
/etc/gshadow:avelace:!:avelace
/etc/gshadow:babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaLsh
Rv6EtofdFDLAbdrp7X/::avelace
/etc/gshadow:sudo:*:lmenabrea,avelace
/etc/gshadow:avelace:!:avelace
/etc/gshadow:babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaLsh
Rv6EtofdFDLAbdrp7X/::avelace
/etc/subuid:avelace:231072:65536
/etc/passwd:avelace:x:1002:1003:Ada Lovelace:/home/avelace:/usr/bin/tcsh
/etc/subgid:avelace:231072:65536
/etc/passwd:avelace:x:1002:27:Ada Lovelace:/home/avelace:/usr/bin/tcsh
/etc/shadow:avelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvcPp
Dd2CoF5bWJl2wA/:0:0:99999:7:::
/etc/subuid:avelace:231072:65536
/etc/shadow:avelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvcPp
Dd2CoF5bWJl2wA/:16369:0:99999:7:::
/etc/group:sudo:x:27:lmenabrea,avelace
/etc/group:avelace:x:1002:avelace
/etc/group:babbage:x:1003:avelace
/etc/subgid:avelace:231072:65536
/etc/group:avelace:x:1002:avelace
/etc/group:babbage:x:1003:avelace
```

Recursively search but suppress the filename at the beginning of the line.

```
$ sudo grep -rh avelace /etc/
avelace:!:avelace
babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaLsh
Rv6EtofdFDLAbdrp7X/::avelace
sudo:*:lmenabrea,avelace
avelace:!:avelace
babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaLsh
Rv6EtofdFDLAbdrp7X/::avelace
avelace:231072:65536
avelace:x:1002:1003:Ada Lovelace:/home/avelace:/usr/bin/tcsh
avelace:231072:65536
avelace:x:1002:27:Ada Lovelace:/home/avelace:/usr/bin/tcsh
avelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvcPp
Dd2CoF5bWJl2wA/:0:0:99999:7:::
avelace:231072:65536
avelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvcPp
Dd2CoF5bWJl2wA/:16369:0:99999:7:::
sudo:x:27:lmenabrea,avelace
avelace:x:1002:avelace
babbage:x:1003:avelace
avelace:231072:65536
avelace:x:1002:avelace
babbage:x:1003:avelace
```

Recursively search files and output only the files that contain matches.

```
$ sudo grep -rl alovelace /etc/  
/etc/gshadow-  
/etc/gshadow  
/etc/subuid  
/etc/passwd  
/etc/subgid-  
/etc/passwd-  
/etc/shadow  
/etc/subuid-  
/etc/shadow-  
/etc/group-  
/etc/subgid  
/etc/group-
```

Use a regular expression to extract groups where Ada Lovelace is the first listed member.

```
$ sudo grep '[0-9]*:alovelace' /etc/group  
alovelace:x:1002:alovelace  
babbage:x:1003:alovelace
```

2.2.4. cut

The **cut** command filters out fields or columns. Typical options are:

Option	Meaning
-d	Define field delimiter (default is tab)
-c list	Cut by column position
-f list	Cut by field number

```
$ id  
uid=1000(lmenabrea) gid=1000(lmenabrea) groups=1000(lmenabrea),4(adm),6(disk),  
24(cdrom),27(sudo),30(dip),46(plugdev),108(lpadmin),110(sambashare)  
  
$ id | cut -d ' ' -f1,2  
uid=1000(lmenabrea) gid=1000(lmenabrea)
```

2.2.5. sort

The **sort** command is used to sort lines of text files. There are a number of options so here are just some of the most used.

Option	Meaning
-b	Ignore leading blanks
-f	Ignore case
-r	Reverse order
-R	Random sort


```
$ ls /home
lovelace
cbabbage
lmenabrea

$ ls /home | sort -r
lmenabrea
cbabbage
lovelace
```

2.2.6. tr

The **tr** translate command translates characters in a file from one form to another.

```
$ cat printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!

$ cat printer2.txt | tr [:upper:] [:lower:]
my printer will drive me to drink,
i'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!
```

2.2.7. nl

To write a file to standard output with line numbers added use the **nl** command.

```
$ ls /home | nl > users.txt

$ cat users.txt
1      lmenabrea
2      cbabbage
3      alovelace

$ ls /home | nl | sed 's/^[ \t]* //g' | sed 's/\t/ /g'
1 lmenabrea
2 cbabbage
3 alovelace

$ ls /home | nl | sed 's/^[ \t]* //g' | sed 's/\t/ /g' > users_list.txt

$ cat users_list.txt
1 alovelace
2 cbabbage
3 johnny
```

2.2.8. Join

The **join** command is used to join lines of two files on a common field. In the example the common field is the line number, the output links these as shown.

```
$ cat roles.txt
1 mathematician
2 inventor
3 programmer

$ join users_list.txt roles.txt
1 lmenabrea mathematician
2 cbabbage inventor
3 alovelace programmer
```

2.2.9. uniq

The **uniq** utility can be used to filter matching lines from input to output. The **-c** option prefix lines by the number of occurrences while the **-u** switch option only prints unique lines. **-w** can be used to compare no more than N characters in lines.

```
$ cat numbers.txt
1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5
3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4
8 9 7 6 5 4 3 2 5 6 7 8 9 1
```

```
$ cat numbers.txt | sed 's/ /\n/g' | sort | uniq
1
2
3
4
5
6
7
8
9
```

2.2.10. awk

awk is a pattern scanning and processing language. This is a whole language in itself so it is best analyse an example.

```
$ df -h
Filesystem                Size      Used Avail Use% Mounted on
/dev/mapper/mint--vg-root 451G      155G    273G   37% /
none                      4.0K        0    4.0K    0% /sys/fs/cgroup
udev                     3.7G      4.0K    3.7G    1% /dev
tmpfs                    756M      1.7M    755M    1% /run
none                     5.0M        0    5.0M    0% /run/lock
none                     3.7G      27M    3.7G    1% /run/shm
none                     100M       20K    100M    1% /run/user
/dev/sda1                 236M       77M    147M   35% /boot
```

```
$ df -h | awk '/none/'
none                      4.0K        0    4.0K    0% /sys/fs/cgroup
none                     5.0M        0    5.0M    0% /run/lock
none                     3.7G      27M    3.7G    1% /run/shm
none                     100M       20K    100M    1% /run/user
```

```
$ df -h | awk '/none/ {print $6, "\t", $4}'
/sys/fs/cgroup           4.0K
/run/lock                 5.0M
/run/shm                  3.7G
/run/user                 100M
```

3. File-system & Storage

3.1. Archiving and compressing files and directories

GNU **tar** is the GNU version of the tar archiving utility. Originally that was the **tape archive**. It is useful to **tar up** a directory and all the directories and file therein as a single file, the tar archive file. The GNU tar program can do this. The resultant file is generally called a **tarball**.

```
$ tar -cf sandbox.tar sandbox
$ $ file sandbox.tar
sandbox.tar: POSIX tar archive (GNU)
```

Review a tar archive with the **-t** or **--list** option to see a table of contents for the archive.

```
$ tar -tf sandbox.tar
sandbox/
sandbox/file2.txt
sandbox/file1.txt
sandbox/file3.txt
sandbox/hello.sh
```

Remove the original directory.

```
$ rm -r sandbox
```

Extract the archive and confirm the directory is recovered.

```
$ tar -xf sandbox.tar
$ ls sandbox
file1.txt  file2.txt  file3.txt  hello.sh
```

3.1.0.1. Compression

The tar archive can be compressed to reduce file size. For example **gzip** which reduces the size of files using Lempel-Ziv coding (LZ77) can be applied to the tarball. tar has the ability to incorporate compression functions as well as archiving and perform both functions with the same command.

```
$ tar sandbox.tar
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 506 Oct 24 13:49 sandbox.tar.gz
```

To reverse this process use the **gunzip** command.

```
$ gunzip sandbox.tar.gz
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 10240 Oct 24 13:49 sandbox.tar
```

An alternative approach is to use the **bzip2** utility which uses the Burrows-Wheeler block sorting text compression algorithm, and Huffman coding. **bzip2** compression is generally considerably better than the more conventional LZ77/LZ78-based compressors.

```
$ bzip2 sandbox.tar
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 507 Oct 24 13:49 sandbox.tar.bz2
```

The reverse process is similar to what has been seen for **gunzip**.

```
$ bunzip2 sandbox.tar.bz2
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 10240 Oct 24 13:49 sandbox.tar
```

Fortunately the **tar** utility offers the ability to both archive and compress in one operation, here is an example using **gzip**. Note the file extension for a gzipped archive is either **.tar.gz** or simply **.tgz**. The **z** switch in the command instructs that the directory be archived and gzipped.

```
$ tar -czf sandbox.tar.gz sandbox
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 451 Oct 24 13:56 sandbox.tar.gz
$ file sandbox.tar.gz
sandbox.tar.gz: gzip compressed data, from Unix, last modified: Fri Oct 24
13:56:47 2014
```

A similar process can be achieved for **bzip2**, the end extension being **.tar.bz2** or **.tbz2** by convention. The **j** switch is used to archive and **bzip2**.

```
$ tar -cjf sandbox.tar.bz2 sandbox
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 463 Oct 24 13:56 sandbox.tar.bz2
$ file sandbox.tar.bz2
sandbox.tar.bz2: bzip2 compressed data, block size = 900k
```

Comparing the relative sizes of the archive and the two compressed versions. When the requirement is very fast compression, the **gzip** is the best option, it has also very small memory footprint, making it ideal for systems with limited memory. **bzip2** creates about 15% smaller files than **gzip** on average however it compresses at a slower rate than **gzip**. For decompression a similar picture emerges with **gzip** the fastest. **bzip2** is a lot slower taking four to twelve times more time to decompress than **gzip**.

```
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 10240 Oct 24 13:49 sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 463 Oct 24 13:56 sandbox.tar.bz2
-rw-r--r-- 1 lmenabrea lmenabrea 451 Oct 24 13:56 sandbox.tar.gz
```

3.2. Assembling partitions as Redundant Array of Independent Disks (RAID) devices

With **RAID** technology it is possible to achieve high levels of storage reliability from low cost and less reliable harddisk components. This is possible by arranging the devices into arrays for redundancy. RAID describes a number of methods to divide and replicate data among multiple harddisk drives. Each RAID Type offers different levels of data reliability and/or Input/Output (**I/O**) performance. Physical disks grouped in such configurations are termed RAID arrays. The RAID array distributes data across multiple disks, but from the OS perspective the array is seen as one single disk.

3.2.1. Logical Volume Manager (LVM)

In GNU/Linux RAID is often grouped with Logical Volume Manager (**LVM**) as they share functionality however they are not the same. LVM allows for the clustering of disks, Physical Volumes (**PV**) into Volume Groups (**VG**), these VGs are mapped to Logical Volumes (**LV**) that are interpreted by the OS as partitions.

Install Logical Volume Manager v2 (lvm2).

```
$ sudo apt-get install lvm2
```

To demonstrate create a number of partitions on a device like a USB stick. These would typically be different devices attached to the one system, i.e. /dev/sdb1, /dev/sdc1, /dev/sdd1. Change the volume types to LVM (id : df) using **fdisk**.

```
$ sudo fdisk /dev/sdb
[sudo] password for lmenabrea:

Command (m for help): p

Disk /dev/sdb: 8004 MB, 8004304896 bytes
247 heads, 62 sectors/track, 1020 cylinders, total 15633408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x00000000

   Device Boot      Start         End      Blocks   Id  System
/dev/sdb1             2048        4196351    2097152   83   Linux
/dev/sdb2          4196352        8390655    2097152   83   Linux
/dev/sdb3          8390656       12584959    2097152   83   Linux

Command (m for help): t
Partition number (1-4): 1
Hex code (type L to list codes): df
Changed system type of partition 1 to df (BootIt)
```

```
Command (m for help): t
Partition number (1-4): 2
Hex code (type L to list codes): df
Changed system type of partition 2 to df (BootIt)

Command (m for help): t
Partition number (1-4): 3
Hex code (type L to list codes): df
Changed system type of partition 3 to df (BootIt)

Command (m for help): p

Disk /dev/sdb: 8004 MB, 8004304896 bytes
247 heads, 62 sectors/track, 1020 cylinders, total 15633408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x00000000

   Device Boot      Start         End      Blocks   Id  System
/dev/sdb1            2048     4196351    2097152   df  BootIt
/dev/sdb2          4196352     8390655    2097152   df  BootIt
/dev/sdb3          8390656    12584959    2097152   df  BootIt

Command (m for help): w
The partition table has been altered.

Calling ioctl() to re-read partition table.
Syncing disks.
```

Initialise these disks for use by LVM with the **pvcreate** command.

```
$ sudo pvcreate /dev/sdb1
Physical volume "/dev/sdb1" successfully created
$ sudo pvcreate /dev/sdb2
Physical volume "/dev/sdb2" successfully created
$ sudo pvcreate /dev/sdb3
Physical volume "/dev/sdb3" successfully created
```

Create as volume group into which the physical volumes are incorporated.

```
$ sudo vgcreate vg0 /dev/sdb1 /dev/sdb2 /dev/sdb3
Volume group "vg0" successfully created
```

Now create logical volumes as necessary up to the limits on size imposed by the overall volume group size. In this way the logical volumes loose the limitations of the physical volumes.

```
$ sudo lvcreate -L 5G -n lv0 vg0
Logical volume "lv0" created

$ sudo lvcreate -L 500M -n lv1 vg0
Logical volume "lv1" created
```

Display the physical and logical volumes.

```
$ sudo pvdisplay
--- Physical volume ---
PV Name                /dev/sdb1
VG Name                vg0
PV Size                2.00 GiB / not usable 4.00 MiB
Allocatable           yes (but full)
PE Size               4.00 MiB
Total PE              511
Free PE               0
Allocated PE          511
PV UUID               axBeys-m1DN-JGyy-FAv5-exzB-saai-d2YwhQ
```

```
--- Physical volume ---
PV Name           /dev/sdb2
VG Name           vg0
PV Size           2.00 GiB / not usable 4.00 MiB
Allocatable       yes (but full)
PE Size           4.00 MiB
Total PE          511
Free PE           0
Allocated PE      511
PV UUID           PJ2k6p-II6z-7RRG-qbvf-EdLS-A1M6-6DRHNQ

--- Physical volume ---
PV Name           /dev/sdb3
VG Name           vg0
PV Size           2.00 GiB / not usable 4.00 MiB
Allocatable       yes
PE Size           4.00 MiB
Total PE          511
Free PE           253
Allocated PE      258
PV UUID           oEG0Af-Rnhv-qAA7-BzHE-i3Rc-rr5t-4llifX

$ sudo vgdisplay
--- Volume group ---
VG Name           vg0
System ID
Format            lvm2
Metadata Areas    3
Metadata Sequence No 2
VG Access         read/write
VG Status         resizable
MAX LV            0
Cur LV           1
Open LV           0
Max PV            0
Cur PV           3
Act PV            3
VG Size           5.99 GiB
PE Size           4.00 MiB
Total PE          1533
Alloc PE / Size   1280 / 5.00 GiB
Free PE / Size    253 / 1012.00 MiB
VG UUID           EK76Ui-bH4A-ALHr-0xYJ-7MEh-mUjB-AokyLw

$ sudo lvdisplay
--- Logical volume ---
LV Path           /dev/vg0/lv0
LV Name           lv0
VG Name           vg0
LV UUID           447mNo-2MqY-6AtZ-GdeW-sI6A-y3K9-LoYovm
LV Write Access   read/write
LV Creation host, time Precision-M70, 2014-11-19 20:59:28 +0000
LV Status         available
# open            0
LV Size           5.00 GiB
Current LE        1280
Segments          3
Allocation        inherit
Read ahead sectors auto
- currently set to 256
Block device      252:0
```

```
--- Logical volume ---
LV Path                /dev/vg0/lv1
LV Name                lv1
VG Name                vg0
LV UUID                cPDY8T-CvYl-7dmH-gTo6-ByTR-Kdop-PvLte2
LV Write Access        read/write
LV Creation host, time Precision-M70, 2014-11-19 21:02:19 +0000
LV Status                available
# open                  0
LV Size                 500.00 MiB
Current LE              125
Segments                1
Allocation              inherit
Read ahead sectors      auto
- currently set to     256
Block device            252:1
```

These logical volumes can be addressed as either:

- /dev/vg0/lv0
- /dev/vg0/lv1

or

- /dev/mapper/vg0-lv0
- /dev/mapper/vg0-lv1

Make a filesystem on the logical volumes, create mount points and mount.

```
$ sudo ls /dev/mapper
control vg0-lv0 vg0-lv1

$ sudo mkfs.ext4 /dev/vg0/lv0
$ sudo mkfs.ext4 /dev/vg0/lv1

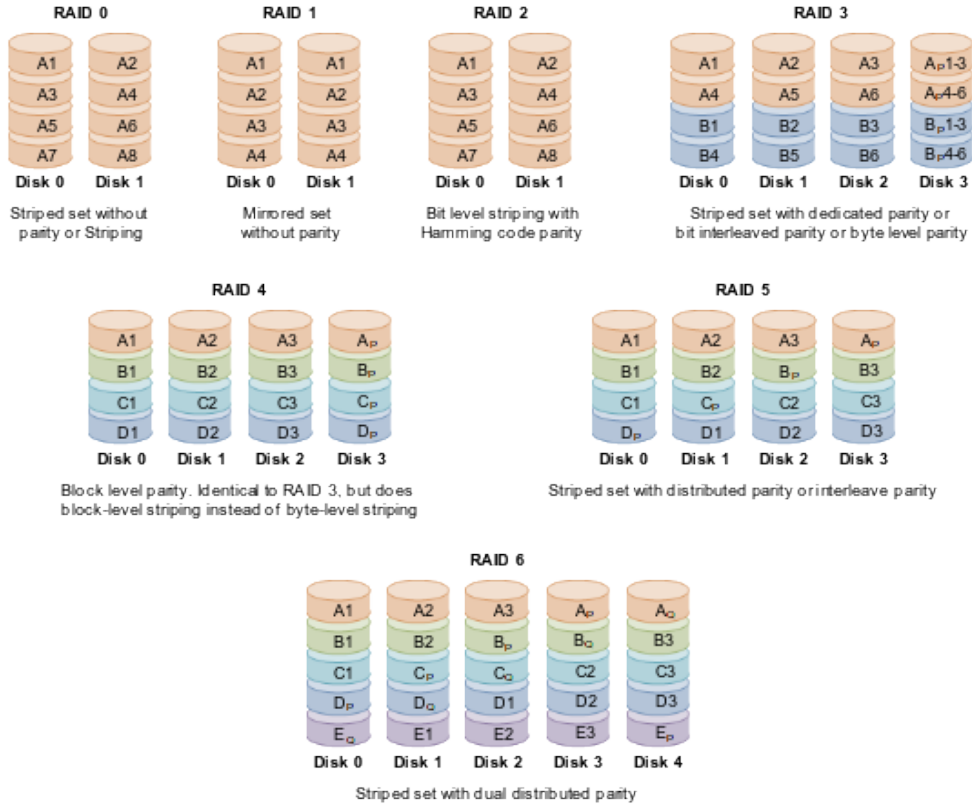
$ sudo mkdir /mnt/l-vol0
$ sudo mkdir /mnt/l-vol1

$ sudo mount -t ext4 /dev/vg0/lv0 /mnt/l-vol0
$ sudo mount -t ext4 /dev/vg0/lv1 /mnt/l-vol1

$ df -h
Filesystem      Size  Used Avail Use% Mounted on
/dev/sda1       91G   4.0G   82G   5% /
none            4.0K   0   4.0K   0% /sys/fs/cgroup
udev            488M   4.0K  488M   1% /dev
tmpfs           101M   1.1M  100M   2% /run
none            5.0M   0   5.0M   0% /run/lock
none            501M  152K  501M   1% /run/shm
none            100M   40K  100M   1% /run/user
/dev/mapper/vg0-lv0 4.8G   10M   4.6G   1% /mnt/l-vol0
/dev/mapper/vg0-lv1 477M   2.3M  445M   1% /mnt/l-vol1
```


3.2.2. RAID Types

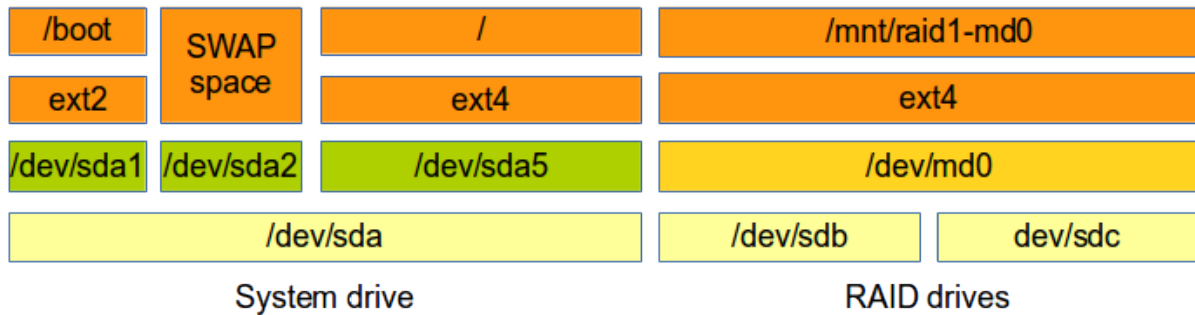
Here is a description of the basic concepts on some RAID types:



RAID Type	Description
0	The data is distributed equally between one or more disks without information on parity or redundancy, without offering fault tolerance. Data is distributed across the disks to increase storage volume, if the disk fails physically, the information will be lost and will have to be recovered from backup copies. What does increase is the performance, depending on the RAID 0 implementation, given that the read and write options will be divided among the different disks. This is often confused with LVM.
1	This RAID type creates an exact copy, a mirror on a set of two or more disks in an array. RAID 1 is useful for the reading performance which can increase lineally with the number of disks. It also adds fault tolerance where a fault occurs to one of the disks as the same information is available on each. RAID 1 is usually adequate for High Availability (HA) where resources are needed critically. This configuration also makes it possible to hot swap disks. If a fault is detected in any of the disks, it can be replaced without switching off the system.
2	Unlike earlier RAID types with RAID 2 the data is divided into bits and redundant codes are used for error correction. It is not widely used as a large number of disks is required, one per system bit plus redundancy bits, so for a 32 bit system 39 disks are required.
3	RAID3 uses byte divisions with an additional disk dedicated to the parity of blocks. This is not very widely used type. Depending on the size of the data and the positions, it does not provide simultaneous accesses.
4	RAID 4 is similar to RAID 3, however it stripes the data at the block level, instead of byte level, which means that it is possible to service simultaneous requests when only a single block is requested.
5	Block level striping is used, distributing the parity among the disks. It is widely used, due to the simple parity scheme and due to the fact that this calculation is implemented simply by the hardware, with good performance levels.
6	Block level striping like in RAID 5 with the addition of another parity block, i.e. Block level striping with two parity blocks.
01	A mirror stripe is a nested RAID level where groups of RAID 0 arrays are used in a RAID 1 array to create a mirror between them. An advantage is that, in the event of an error, the RAID 0 level used may be rebuilt thanks to the other copy, but if more disks need to be added, they have to be added to all the RAID 0 groups equally.
10	Striping of mirrors where groups of RAID 1 arrays are used in a RAID 0 array. In each RAID 1 group if a disk fails there is no loss of data. RAID 10 arrays are used with high performance databases as they include both fault tolerance and the speed.

3.2.3. Building RAID Arrays

Looking at an example to build a RAID array across two USB Sticks. Create and format a RAID-1 partition using these two units. Configure the system to automatically mount it into a given location and so that users without administrative rights are allowed to Read and Write files in the partition.



The steps:

- Create partitions on each disk (type fd).
- Create RAID device with the mdadm.
- Format RAID device.
- Mount RAID device (add to /etc/fstab).
- Capture RAID details to ensure persistence.
- **mdadm -s** can be used to stop RAID.

3.2.3.1. Install the mdadm utility

The GNU/Linux **mdadm** utility provides GNU/Linux Software RAID. Each RAID device is a virtual device created from two or more real block devices. This allows multiple devices to be combined into a single device upon which a single file-system is installed. This example will demonstrate **RAID 1** across two USB Sticks. The USB Sticks will have a file-system created across the RAID array **md0**.

```
$ sudo apt-get install mdadm
```

3.2.3.2. Prepare the disks

Plug in two USB Sticks, the first is assigned the device name `/dev/sdb` and the second `/dev/sdc`.

```
$ sudo dmesg --clear
```

```
$ dmesg
```

```
[11812.842203] usb 1-1.2: new high-speed USB device number 12 using ehci-pci
[11812.935115] usb 1-1.2: New USB device found, idVendor=0781, idProduct=557c
[11812.935123] usb 1-1.2: New USB device strings: Mfr=1, Product=2,
SerialNumber=3
[11812.935127] usb 1-1.2: Product: Cruzer Orbit
[11812.935130] usb 1-1.2: Manufacturer: SanDisk
[11812.935133] usb 1-1.2: SerialNumber: 4C530006020326110033
[11812.935558] usb-storage 1-1.2:1.0: USB Mass Storage device detected
[11812.935814] scsi9 : usb-storage 1-1.2:1.0
[11813.936669] scsi 9:0:0:0: Direct-Access    SanDisk  Cruzer Orbit    1.27
PQ: 0 ANSI: 6
[11813.937222] sd 9:0:0:0: Attached scsi generic sg2 type 0
[11813.938856] sd 9:0:0:0: [sdb] 15633408 512-byte logical blocks: (8.00 GB/7.45
GiB)
[11813.941206] sd 9:0:0:0: [sdb] Write Protect is off
[11813.941214] sd 9:0:0:0: [sdb] Mode Sense: 43 00 00 00
[11813.942306] sd 9:0:0:0: [sdb] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[11813.959652] sdb: sdb1
[11813.965473] sd 9:0:0:0: [sdb] Attached SCSI removable disk
[11814.189686] FAT-fs (sdb1): Volume was not properly unmounted. Some data may
be corrupt. Please run fsck.
[11880.789055] usb 3-3: new high-speed USB device number 12 using xhci_hcd
[11880.805751] usb 3-3: New USB device found, idVendor=0781, idProduct=557c
[11880.805758] usb 3-3: New USB device strings: Mfr=1, Product=2, SerialNumber=3
[11880.805762] usb 3-3: Product: Cruzer Orbit
[11880.805765] usb 3-3: Manufacturer: SanDisk
[11880.805768] usb 3-3: SerialNumber: 4C530101970326110163
[11880.806130] usb-storage 3-3:1.0: USB Mass Storage device detected
[11880.806375] scsi10 : usb-storage 3-3:1.0
[11881.807203] scsi 10:0:0:0: Direct-Access    SanDisk  Cruzer Orbit    1.27
PQ: 0 ANSI: 6
[11881.807821] sd 10:0:0:0: Attached scsi generic sg3 type 0
[11881.809030] sd 10:0:0:0: [sdc] 15633408 512-byte logical blocks: (8.00 GB/7.45
GiB)
[11881.810928] sd 10:0:0:0: [sdc] Write Protect is off
[11881.810938] sd 10:0:0:0: [sdc] Mode Sense: 43 00 00 00
[11881.811232] sd 10:0:0:0: [sdc] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[11881.825638] sdc: sdc1
[11881.829394] sd 10:0:0:0: [sdc] Attached SCSI removable disk
[11882.022366] FAT-fs (sdc1): Volume was not properly unmounted. Some data may
be corrupt. Please run fsck.
```

You can use the **lsblk** command to see the physical layout.

```
$ sudo lsblk
NAME MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda   8:0    0  93.2G  0 disk
├─sda1 8:1    0  92.2G  0 part /
├─sda2 8:2    0    1K  0 part
└─sda5 8:5    0 1022M  0 part [SWAP]
sdb   8:16   1   7.5G  0 disk
├─sdb1 8:17   1   7.5G  0 part
sdc   8:32   1   7.5G  0 disk
└─sdc1 8:33   1   7.5G  0 part
sr0   11:0   1  1024M  0 rom
```

Another useful tool is the **blkid** command. This gives the Universally Unique Identifier (**UUID**) label for each device.

```
$ blkid
/dev/sda1: UUID="3b0a7ce9-55c7-43b1-8c54-96510bbda441" TYPE="ext2"
/dev/sda5: UUID="e619d452-fc36-4022-b0c0-571125787752" TYPE="crypto_LUKS"
/dev/mapper/sda5_crypt: UUID="rnEgUj-16bd-KFYn-MvEP-gkaw-3VOB-1g6XKg"
TYPE="LVM2_member"
/dev/mapper/mint--vg-root: UUID="ef2975f9-eeff-4b5d-82cf-13bc6ed90220"
TYPE="ext4"
/dev/mapper/mint--vg-swap_1: UUID="915e1367-6aec-4a1b-b098-7cf05e7804ff"
TYPE="swap"
/dev/sdb1: UUID="cc0e789a-869f-4999-a231-324bc8203eac" TYPE="ext4"
/dev/sdb2: UUID="9f1730b7-b2c9-4ffc-9ec1-62466b2c9b78" TYPE="ext4"
```

Delete existing partitions on the USB Sticks.

dev/sdb

```
$ sudo fdisk /dev/sdb
```

```
Command (m for help): d
Selected partition 1
```

```
Command (m for help): p
```

```
Disk /dev/sdc: 8004 MB, 8004304896 bytes
35 heads, 21 sectors/track, 21269 cylinders, total 15633408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x00000000
```

Device	Boot	Start	End	Blocks	Id	System
--------	------	-------	-----	--------	----	--------

```
Command (m for help): w
The partition table has been altered!
```

```
Calling ioctl() to re-read partition table.
```

```
WARNING: Re-reading the partition table failed with error 16: Device or resource
busy.
The kernel still uses the old table. The new table will be used at
the next reboot or after you run partprobe(8) or kpartx(8)
Syncing disks.
```

dev/sdb

```
$ sudo fdisk /dev/sdc
```

```
Command (m for help): d
Selected partition 1
```

```
Command (m for help): p
```

```
Disk /dev/sdc: 8004 MB, 8004304896 bytes
35 heads, 21 sectors/track, 21269 cylinders, total 15633408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x00000000
```

Device	Boot	Start	End	Blocks	Id	System
--------	------	-------	-----	--------	----	--------

```
Command (m for help): w
The partition table has been altered!
```

```
Calling ioctl() to re-read partition table.
```

```
WARNING: Re-reading the partition table failed with error 16: Device or resource
busy.
The kernel still uses the old table. The new table will be used at
the next reboot or after you run partprobe(8) or kpartx(8)
Syncing disks.
```

3.2.3.3. Create RAID Array

Create a RAID Array **/dev/md0** from the two USB Sticks **/dev/sdb** and **/dev/sdc**.

```
$ sudo mdadm --create /dev/md0 --level=1 --raid-devices=2 /dev/sdb /dev/sdc
```

```
mdadm: /dev/sdb appears to be part of a raid array:
  level=raid0 devices=2 ctime=Tue May 27 09:26:15 2014
mdadm: partition table exists on /dev/sdb but will be lost or
  meaningless after creating array
mdadm: Note: this array has metadata at the start and
  may not be suitable as a boot device.  If you plan to
  store '/boot' on this device please ensure that
  your boot-loader understands md/v1.x metadata, or use
  --metadata=0.90
mdadm: /dev/sdc appears to be part of a raid array:
  level=raid0 devices=2 ctime=Tue May 27 09:26:15 2014
mdadm: partition table exists on /dev/sdc but will be lost or
  meaningless after creating array
Continue creating array? yes
mdadm: Defaulting to version 1.2 metadata
mdadm: array /dev/md0 started.
```

Confirm array is started.

```
$ cat /proc/mdstat
Personalities : [raid0] [raid1]
md0 : active raid1 sdc[1] sdb[0]
      7812544 blocks super 1.2 [2/2] [UU]
      [>.....] resync = 1.6% (125824/7812544) finish=48.8min
      speed=2619K/sec
```

```
$ sudo mdadm --detail /dev/md0
/dev/md0:
  Version : 1.2
  Creation Time : Tue May 27 09:33:51 2014
    Raid Level : raid1
    Array Size : 7812544 (7.45 GiB 8.00 GB)
  Used Dev Size : 7812544 (7.45 GiB 8.00 GB)
  Raid Devices : 2
  Total Devices : 2
  Persistence : Superblock is persistent

    Update Time : Tue May 27 09:33:51 2014
      State : clean, resyncing
    Active Devices : 2
  Working Devices : 2
  Failed Devices : 0
  Spare Devices : 0

  Resync Status : 2% complete

    Name : riomhairePAD:0 (local to host riomhairePAD)
    UUID : 50ca6035:dfa9701c:212aa43b:709ca81c
    Events : 0

   Number   Major   Minor   RaidDevice State
     0         8       16         0   active sync   /dev/sdb
     1         8       32         1   active sync   /dev/sdc
```

3.2.3.4. Create file-system on RAID Array

Make a file-system on the new RAID Array. In this case an GNU/Linux fourth EXTended file-system (**ext4**).

```
$ sudo mkfs --type ext4 /dev/md0

mke2fs 1.42.8 (20-Jun-2013)
file-system label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
488640 inodes, 1953136 blocks
97656 blocks (5.00%) reserved for the super user
First data block=0
Maximum file-system blocks=2000683008
60 block groups
32768 blocks per group, 32768 fragments per group
8144 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and file-system accounting information: done
```

3.2.3.5. Mount new file-system on Operating System

Mount the new file-system on the OS.

```
$ sudo mkdir /mnt/raid1-md0
$ sudo chown root:disk /mnt/raid1-md0/
$ sudo chmod 775 /mnt/raid1-md0/
```

Add users that require access to the drive to the **disk** group.

```
$ sudo vi /etc/group
...
disk:x:100:lménabrea
...
```

Make persistent, such that after a reboot the RAID array will reform. The **initramfs** needs to be updated so it contains the **/etc/mdadm/mdadm.conf** settings during boot.

```
$ sudo -s
# echo -e "\n# RAID1 Array of USB Sticks" >> /etc/mdadm/mdadm.conf
# mdadm --detail --scan >> /etc/mdadm/mdadm.conf
# echo -e "\n# Mount for RAID 1\n/dev/md0\t/mnt/raid1-md0\ttext4\tdefaults\t0\t0"
>> /etc/fstab
# mount -a
# update-initramfs -u
# exit
```

Review the new file-system.

```
$ sudo df -h /mnt/raid1-md0/

file-system      Size  Used Avail Use% Mounted on
/dev/md0         7.3G  17M  6.9G   1% /mnt/raid1-md0
```

Create the */etc/mdadm.conf* file

Create the **/etc/mdadm.conf** file.

```
$ sudo mdadm --detail --scan >> /etc/mdadm.conf
```

3.2.3.6. Test file access and persistence

Test that members of the **disk** group can create files on the RAID array partition.

```
$ echo "This is a test" > /mnt/raid1-md0/testfile
$ cat /mnt/raid1-md0/testfile
This is a test
```

After a reboot check the RAID device exists.

```
$ sudo mdadm --detail --scan
ARRAY /dev/md0 metadata=1.2 name=riomhairePAD:0
UUID=b775b70c:e8d82e72:39e88cc4:e0c79c0f
```



```
$ sudo mdadm --detail /dev/md0

/dev/md0:
  Version : 1.2
  Creation Time : Tue May 27 15:28:05 2014
  Raid Level : raid1
  Array Size : 7812544 (7.45 GiB 8.00 GB)
  Used Dev Size : 7812544 (7.45 GiB 8.00 GB)
  Raid Devices : 2
  Total Devices : 2
  Persistence : Superblock is persistent

  Update Time : Tue May 27 15:33:10 2014
  State : active, resyncing
  Active Devices : 2
  Working Devices : 2
  Failed Devices : 0
  Spare Devices : 0

  Resync Status : 12% complete

  Name : riomhairePAD:0 (local to host riomhairePAD)
  UUID : b775b70c:e8d82e72:39e88cc4:e0c79c0f
  Events : 5

  Number   Major   Minor   RaidDevice State
  0         8       16      0         active sync  /dev/sdb
  1         8       32      1         active sync  /dev/sdc
```

3.2.3.7. Simulate disk failure during a copy

Force failure of system during file transfer

Start copying a rather large file, stop the machine and remove one of the disks to simulate a physical disk failure.

```
$ ls -l ~/Downloads/debian-live-7.4-i386-standard.iso
-rw-r--r-- 1 lmenabrea lmenabrea 565182464 May  4 07:04
/home/lmenabrea/Downloads/debian-live-7.4-i386-standard.iso

$ sudo cp ~/Downloads/debian-live-7.4-i386-standard.iso /mnt/raid1-md0/
```

During copy stop computer, remove one of the disks and reboot. As the computer reboots the following message is displayed.

```
***                Warning degraded device detected                ***
Press Y to start degraded RAID or N to launch recovery shell
```

Press **Y** and as the computer continues to boot it displays the following message.

```
Starting the RAID in degraded mode.
```

Upon reboot review the RAID. Notice that `/dev/sdc` is marked as **removed**.

```
$ sudo mdadm --detail /dev/md0

/dev/md0:
  Version : 1.2
  Creation Time : Tue May 27 15:28:05 2014
  Raid Level : raid1
  Array Size : 7812544 (7.45 GiB 8.00 GB)
  Used Dev Size : 7812544 (7.45 GiB 8.00 GB)
  Raid Devices : 2
  Total Devices : 1
  Persistence : Superblock is persistent

  Update Time : Tue May 27 15:56:55 2014
  State : clean, degraded
  Active Devices : 1
  Working Devices : 1
  Failed Devices : 0
  Spare Devices : 0

     Name : riomhairePAD:0 (local to host riomhairePAD)
     UUID : b775b70c:e8d82e72:39e88cc4:e0c79c0f
     Events : 13

   Number   Major   Minor   RaidDevice State
     0         8       16         0   active sync   /dev/sdb
     1         0         0         1   removed
```

Confirm data is intact on single disk

Existing data on the drive is intact.

```
$ sudo df -h /mnt/raid1-md0/
file-system      Size  Used Avail Use% Mounted on
/dev/md0         7.3G  17M  6.9G   1% /mnt/raid1-md0

$ cat /mnt/raid1-md0/testfile
This is a test
```

Check failed disk. Note that **[2/1] [U_]** replaces **[2/2] [UU]** from the earlier runs of the command.

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4]
                [raid10]
md0 : active raid1 sdb[0]
      7812544 blocks super 1.2 [2/1] [U_]

unused devices: <none>
```

Remove failed disk and replace

Remove the failed drive from the RAID array.

```
$ mdadm --manage /dev/md0 --fail /dev/sdc
```

Replace the physical drive.

```
$ dmesg
```

```
...
[ 731.411863] usb 1-1.2: new high-speed USB device number 6 using ehci-pci
[ 731.505089] usb 1-1.2: New USB device found, idVendor=0781, idProduct=557c
[ 731.505098] usb 1-1.2: New USB device strings: Mfr=1, Product=2,
SerialNumber=3
[ 731.505102] usb 1-1.2: Product: Cruzer Orbit
[ 731.505105] usb 1-1.2: Manufacturer: SanDisk
[ 731.505108] usb 1-1.2: SerialNumber: 4C530006020326110033
[ 731.505542] usb-storage 1-1.2:1.0: USB Mass Storage device detected
[ 731.505749] scsi7 : usb-storage 1-1.2:1.0
[ 732.506834] scsi 7:0:0:0: Direct-Access      SanDisk  Cruzer Orbit      1.27
PQ: 0 ANSI: 6
[ 732.507436] sd 7:0:0:0: Attached scsi generic sg3 type 0
[ 732.508903] sd 7:0:0:0: [sdc] 15633408 512-byte logical blocks: (8.00 GB/7.45
GiB)
[ 732.511286] sd 7:0:0:0: [sdc] Write Protect is off
[ 732.511296] sd 7:0:0:0: [sdc] Mode Sense: 43 00 00 00
[ 732.512391] sd 7:0:0:0: [sdc] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[ 732.525679] sdc:
[ 732.531656] sd 7:0:0:0: [sdc] Attached SCSI removable disk
```

Dump partitions from good disk to new disk

Dump the partitions `/dev/sdb` to the new `/dev/sdc`.

```
$ sudo sfdisk --dump /dev/sdb | sfdisk /dev/sdc
```

```
Checking that no-one is using this disk right now ...
BLKRRPART: Permission denied
OK
```

```
Disk /dev/sdc: 1020 cylinders, 247 heads, 62 sectors/track
Old situation:
Units = cylinders of 7840768 bytes, blocks of 1024 bytes, counting from 0
```

Device	Boot	Start	End	#cyls	#blocks	Id	System
/dev/sdc1		0	-	0	0	0	Empty
/dev/sdc2		0	-	0	0	0	Empty
/dev/sdc3		0	-	0	0	0	Empty
/dev/sdc4		0	-	0	0	0	Empty

```
New situation:
```

```
Units = sectors of 512 bytes, counting from 0
```

Device	Boot	Start	End	#sectors	Id	System
/dev/sdc1		0	-	0	0	Empty
/dev/sdc2		0	-	0	0	Empty
/dev/sdc3		0	-	0	0	Empty
/dev/sdc4		0	-	0	0	Empty

```
Warning: no primary partition is marked bootable (active)
```

```
This does not matter for LILO, but the DOS MBR will not boot this disk.
```

```
Successfully wrote the new partition table
```

```
Re-reading the partition table ...
```

```
BLKRRPART: Permission denied
```

```
If you created or changed a DOS partition, /dev/foo7, say, then use dd(1)
to zero the first 512 bytes: dd if=/dev/zero of=/dev/foo7 bs=512 count=1
(See fdisk(8).)
```

Add new disk to RAID array

Now add the new physical disk to the RAID array. The new drive will be synchronised and while it does it will be shown as **md0 : active raid1 sdc[2] sdb[0]** and the recovery will be shown as a percentage. This can be reviewed by re-running the command regularly.

```
$ sudo mdadm --manage /dev/md0 --add /dev/sdc
mdadm: added /dev/sdc
```

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4]
                [raid10]
md0 : active raid1 sdc[2] sdb[0]
      7812544 blocks super 1.2 [2/1] [U_]
      [>.....] recovery = 0.9% (75136/7812544) finish=48.0min
      speed=2683K/sec
```

```
unused devices: <none>
```

```
$ cat /proc/mdstat |grep recovery
[=>.....] recovery = 9.8% (770496/7812544) finish=44.8min
speed=2617K/sec
```

```
$ cat /proc/mdstat |grep recovery
[=====>.....] recovery = 61.7% (4826880/7812544) finish=18.7min
speed=2650K/sec
```

```
$ cat /proc/mdstat |grep recovery
[=====>.....] recovery = 72.4% (5657152/7812544) finish=13.6min
speed=2638K/sec
```

```
$ cat /proc/mdstat |grep recovery
[=====>..] recovery = 91.5% (7150336/7812544) finish=4.2min
speed=2617K/sec
```

```
$ cat /proc/mdstat |grep recovery
[=====>.] recovery = 96.0% (7507456/7812544) finish=1.9min
speed=2611K/sec
```

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4]
                [raid10]
md0 : active raid1 sdc[2] sdb[0]
      7812544 blocks super 1.2 [2/2] [UU]
```

```
unused devices: <none>
```

```
$ sudo mdadm --detail /dev/md0

/dev/md0:
  Version : 1.2
  Creation Time : Tue May 27 15:28:05 2014
  Raid Level : raid1
  Array Size : 7812544 (7.45 GiB 8.00 GB)
  Used Dev Size : 7812544 (7.45 GiB 8.00 GB)
  Raid Devices : 2
  Total Devices : 2
  Persistence : Superblock is persistent

  Update Time : Tue May 27 17:06:09 2014
  State : clean
  Active Devices : 2
  Working Devices : 2
  Failed Devices : 0
  Spare Devices : 0

     Name : riomhairePAD:0 (local to host riomhairePAD)
     UUID : b775b70c:e8d82e72:39e88cc4:e0c79c0f
     Events : 40

   Number   Major   Minor   RaidDevice State   /dev/sdb
     0         8       16         0   active sync
     2         8       32         1   active sync
```

The RAID array is now fully recovered with two disks.

3.3. Configuring swap partitions

It may be necessary to add more **SWAP** space on a GNU/Linux system. After upgrading the RAM on a system you may want to increase the amount of SWAP space if the system runs memory hungry applications or performs memory intense operations. SWAP can be added as either an additional SWAP partition or a SWAP file. The preference is to add a partition but that may not always be possible.

3.3.1. Add a SWAP partition

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.

(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary

(parted) rm 2
Warning: Partition /dev/sdb2 is being used. Are you sure you want to continue?
Yes/No? Yes
```

```
Error: Partition(s) 2 on /dev/sdb have been written, but we have been unable to
inform the kernel of the change, probably because it/they are in use. As a
result, the old partition(s) will remain in use. You should reboot now before
making further changes.
Ignore/Cancel? Ignore
```

```
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary

(parted) mkpart primary 8193 15000

(parted) quit
```

Make the new partition into a SWAP partition.

```
$ sudo mkswap /dev/sdb2
Setting up swapspace version 1, size = 6647804 KiB
no label, UUID=63e7a71a-b0c6-4a24-a227-8c16fe54236f
```

Enable the new SWAP partition.

```
$ sudo swapon /dev/sdb2
```

Add an entry to **/etc/fstab** to enable the SWAP partition after boot.

```
$ sudo -s
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb2 as a SWAP partition on boot
/dev/sdb2 swap swap defaults 0 0

FSTAB
```

Confirm the new SWAP partition is operational.

```
$ cat /proc/swaps
```

Filename	Type	Size	Used	Priority
/dev/dm-2	partition	7942140	0	-1
/dev/sdb2	partition	6647804	0	-2

3.3.2. Add a SWAP file

Decide on the size of SWAP file required in MB (lets say 128 MB). Multiply the size (in MB) by 1024 to determine the block size $128 \times 1024 = 131,072$. Create the file.

```
$ sudo dd if=/dev/zero of=/swapfile bs=1024 count=131072
131072+0 records in
131072+0 records out
134217728 bytes (134 MB) copied, 0.324203 s, 414 MB/s
```

Make the new file **/swapfile** into a SWAP file.

```
$ sudo mkswap /swapfile
Setting up swapspace version 1, size = 131068 KiB
no label, UUID=1f5a5eb3-2ac2-48f6-8174-ed20aebfa4e2
```

Enable the new SWAP file.

```
$ sudo swapon /swapfile
```

Add an entry to **/etc/fstab** to enable the SWAP file after boot.

```
$ sudo -s
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb2 as a SWAP partition on boot

/swapfile swap swap defaults 0 0

FSTAB
```

Confirm the new SWAP partition is operational.

```
$ cat /proc/swaps
Filename                                Type           Size          Used          Priority
/dev/dm-2                               partition     7942140       0             -1
/dev/sdb2                               partition     6647804       0             -2
/swapfile                               file         131068        0             -3
```

3.4. File attributes

3.4.1. Basic permissions

Basic permissions for files are:

Permission	Description
Read	to be able to open and view the file.
Write	to overwrite or modify the file.
eXecute	to run the file as a binary.

Basic permissions for directories are:

Permission	Description
Read	to be able to view the contents of the directory.
Write	to be able to create new files/directories within the directory.
eXecute	to be able to Change Directory (cd) into the directory.

View permissions in the **sandbox** directory.

```
$ ls -l
total 16
-rw-r--r-- 1 lmenabrea lmenabrea 34 Oct 21 15:54 file1.txt
-rw-r--r-- 1 lmenabrea lmenabrea 30 Oct 21 15:55 file2.txt
-rw-r--r-- 1 lmenabrea lmenabrea 91 Oct 24 12:36 file3.txt
-rwxr-xr-- 1 avelace babbage 91 Oct 26 00:54 hello.sh
drwxr-xr-x 2 lmenabrea babbage 4096 Oct 27 00:13 more_files
```

3.4.2. Default permissions

The default permissions on a GNU/Linux system are set with the **umask** command. This command takes a mask (inverse) of the permissions that will be applied to new files. The command without values will display the current mask.

```
$ umask
0022
```

In this case with a mask of **022** the default permissions will be:

Files	Directories
777	666
022	022
-	-
755	644

3.4.3. Change permissions

To change permissions of files/directories the following commands can be used:

- **chown** - change the ownership of the file/directory (need to be root to use).
- **chgrp** - change group ownership of a file or directory.
- **chmod** - change the access rights to the file or directory, such as:
 - **chmod +rx filename** - adds Read and eXecute permissions for the Owner, Group and Others.
 - **chmod g+w filename** - adds Write permissions to the group.
 - **chmod go-w filename** - removes write perms for the group as well as others.

Change the permissions on **file1.txt** to User and Group having Read and Write access and others with no access.

```
$ chmod u+rw,g+rw,o-rwx file1.txt

$ ls -l | grep file1.txt
total 20
-rw-rw---- 1 lmenabrea lmenabrea 34 Oct 21 15:54 file1.txt
```

Instead of letters, numeric permissions can also be used.

Permissions	Description
0	no access
1	eXecute
2	Write
4	Read

For example changing file permissions to 660 will give the user

```
$ chmod 660 file2.txt

$ ls -l | grep file2.txt
total 20
-rw-rw---- 1 lmenabrea lmenabrea 34 Oct 21 15:54 file2.txt
```

3.4.4. Special bits

3.4.4.1. *setuid Bit*

The set user ID (**setuid**) bit allows the specification of which user a certain program is executed as. This is invaluable when an application that needs to run as another user (i.e. 'root') when launched. An example:

```
$ sudo chown root hello.sh
$ sudo chmod +x hello.sh
$ sudo chmod +s hello.sh

$ ls -l | grep hello.sh
-rwsr-xr-x 1 root root 91 Oct 26 00:54 hello.sh

$ whoami
lmenabrea

$ ./hello.sh
```

When **Luigi Menabrea** launched the **hello.sh** script, it has all of the rights of the **root** user despite **lmenabrea** being the owner of the process. Note the **s** instead of the **x** in the **user** section. This indicates that the **setuid** is set.

3.4.4.2. *setgid Bit*

The set group ID (**setgid**) allows for the enforcement of what group ownership a directory, plus all its subdirectories and files have. i.e. If the setgid bit is set to **babbage** on a directory, any directory or file created below that directory will also have the **babbage** group ownership. This allows the setup of shared network folders that are accessible by any member of the group, and any file below that directory will maintain that group ownership.

```
$ sudo chgrp babbage more_files
$ sudo chmod g+s more_files

$ ls -l | grep more_files
drwxr-sr-x 2 lmenabrea babbage 4096 Oct 27 00:13 more_files

$ whoami
lmenabrea

$ echo "New file data" > more_files/file4.txt

$ ls -l more_files/
total 4
-rw-r--r-- 1 lmenabrea babbage 14 Oct 27 00:48 file4.txt
```

Note that the new file has the group **babbage**.

3.4.4.3. *Sticky Bit*

The Save Text Attribute bit (**sticky bit**) is only set on a directory. It specifies that only the owner of a file can delete their own file within the directory regardless of other permissions. In the example where **more_files** has the group **babbage** and a file created by **lmenabrea** could only be deleted by him. So Ada Lovelace who is part of the **babbage** group cannot delete.

```
$ sudo chmod +t more_files

$ ls -l | grep ^d
drwxr-sr-t 2 lmenabrea babbage 4096 Oct 27 00:48 more_files
```

Note that the other **x** permission position is replaced by **t**, the sticky bit.

3.4.4.4. *Special bits using numeric permissions*

This is similar to regular permissions with the addition of another digit at the front.

Permissions	Description
0	no special bit is set.
1	sticky bit is set.
2	setgid bit is set.
4	setuid bit is set.

```
$ sudo chmod 0660 file4.txt # No special bits, RW - User, RW - Group
$ sudo chmod 3660 file4.txt # Sticky and setgid bits, RW - User, RW - Group
$ sudo chmod 4660 file4.txt # setuid bits, RW - User, RW - Group
```

3.5. Finding files on the file-system

There are a number of ways to find files on a GNU/Linux system. The first is the **find** command that searches through the file-system from the point given in the command.

```
find START-POINT -name FILE-NAME -print

$ find ~/ -name hello.sh -print
/home/lmenabrea/Desktop/sandbox/hello.sh
```

Using **locate** is somewhat faster assuming the database it is using is up-to-date. Usually **cron** runs the **updatedb** utility daily which updates a database of filenames in the system. Searching this database is much faster than searching the actual file-system. The database can be updated manually with the **updatedb** command.

```
$ sudo updatedb

$ locate hello.sh
/home/lmenabrea/Desktop/sandbox/hello.sh
```

Using **grep** to find a string within a file, and list the files containing the string.

```
grep [OPTIONS] PATTERN FILES-TO-SEARCH
```

- r Recursively.
- H Print the file name for each match.
- l Print file names only.
- i Ignore case.

```
$ grep -rl "The quick brown fox" ~/*
/home/lmenabrea/Desktop/sandbox/file3.txt
/home/lmenabrea/Desktop/sandbox.tar

$ grep -rH "The quick brown fox" ~/*
/home/lmenabrea/Desktop/sandbox/file3.txt:The quick brown fox jumps over the lazy
dog.
Binary file /home/lmenabrea/Desktop/sandbox.tar matches
```

3.6. Formatting file-systems

As an example plug in a USB Stick into the USB port on the computer and format it with two partitions, one as an **ext4** partition and the other as a **FAT32 (vfat)** partition. Plug in the USB Stick and tail the output of the system **dmesg** output to determine its device name.

```
$ dmesg | tail
[25817.293358] scsi 7:0:0:0: Direct-Access SanDisk Ultra 1.26
PQ: 0 ANSI: 5
[25817.294096] sd 7:0:0:0: Attached scsi generic sg2 type 0
```

```
[25817.295497] sd 7:0:0:0: [sdb] 31266816 512-byte logical blocks: (16.0 GB/14.9 GiB)
[25817.297056] sd 7:0:0:0: [sdb] Write Protect is off
[25817.297065] sd 7:0:0:0: [sdb] Mode Sense: 43 00 00 00
[25817.298075] sd 7:0:0:0: [sdb] Write cache: disabled, read cache: enabled, doesn't support DPO or FUA
[25817.321262] sdb: sdb1
[25817.324918] sd 7:0:0:0: [sdb] Attached SCSI removable disk
[25817.598220] EXT4-fs (sdb1): recovery complete
[25817.599850] EXT4-fs (sdb1): mounted file-system with ordered data mode. Opts: (null)
```

Another method to find block devices is with the use of the **lsblk** command. This command lists information about all or the specified block devices by reading the information from the **sysfs** filesystem.

```
$ lsblk
NAME                                MAJ:MIN RM   SIZE RO TYPE MOUNTPOINT
sda                                  8:0    0 465.8G 0 disk
├─sda1                               8:1    0   243M 0 part /boot
├─sda2                               8:2    0     1K 0 part
├─sda5                               8:5    0 465.5G 0 part
├─sda5_crypt (dm-0)                 252:0    0 465.5G 0 crypt
│   ├─mint--vg-root (dm-1)          252:1    0 457.9G 0 lvm /
│   └─mint--vg-swap_1 (dm-2)       252:2    0    7.6G 0 lvm [SWAP]
sdb                                  8:16    1  14.6G 0 disk
├─sdb1                               8:17    1    7.3G 0 part
└─sdb2                               8:18    1    7.3G 0 part
sr0                                  11:0    1  1024M 0 rom
```

Note that the USB Stick is **/dev/sdb1**. Run the **fdisk** utility to edit the partition table. If the existing drive was created with GUID Partition Table (GPT) layout of the partition table on the disk instead of Master Boot Record (MBR) then the **gparted** utility must be used.

```
$ sudo fdisk /dev/sdb
```

```
WARNING: GPT (GUID Partition Table) detected on '/dev/sdb'! The util fdisk doesn't support GPT. Use GNU Parted.
```

```
Command (m for help):
```

Install **gparted**.

```
$ sudo apt-get gparted
```

```
$ sudo gparted /dev/sdb
```



gparted is a graphical utility, for command-line equivalent use **parted**.

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted)
```

The **print** command shows the existing partitions on the drive.

```
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name              Flags
  1      1049kB  16.0GB  16.0GB  ext4         Linux file-system
```

```
(parted) rm 1
Warning: Partition /dev/sdb1 is being used. Are you sure you want to continue?
Yes/No? Yes
Error: Partition(s) 1 on /dev/sdb have been written, but we have been unable to
inform the kernel of the change, probably because it/they are in use. As a
result, the old partition(s) will remain in use. You should reboot now before
making further changes.
Ignore/Cancel? Ignore
(parted) quit
Information: You may need to update /etc/fstab.
```

Unmount the partition **/dev/sdb1** and reload by removing the USB drive and plugging it back in. Now print the partition table for **/dev/sdb** and you will see the table is empty.

```
$ sudo umount /dev/sdb1

$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name  Flags

(parted)
```

Create two partitions of roughly equal size.

```
(parted) mkpart primary 1 8192
(parted) mkpart primary 8193 15000
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB             primary

(parted) exit
```

Check the new partitions.

```
$ cat /proc/partitions | grep sdb
8          16      15633408  sdb
8          17      7999488  sdb1
8          18      6647808  sdb2
```

Make an **ext4** file-system on **/dev/sdb1**.

```
$ sudo mkfs.ext4 /dev/sdb1

mke2fs 1.42.9 (4-Feb-2014)
file-system label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
499968 inodes, 1999872 blocks
99993 blocks (5.00%) reserved for the super user
First data block=0
Maximum file-system blocks=2051014656
62 block groups
32768 blocks per group, 32768 fragments per group
8064 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

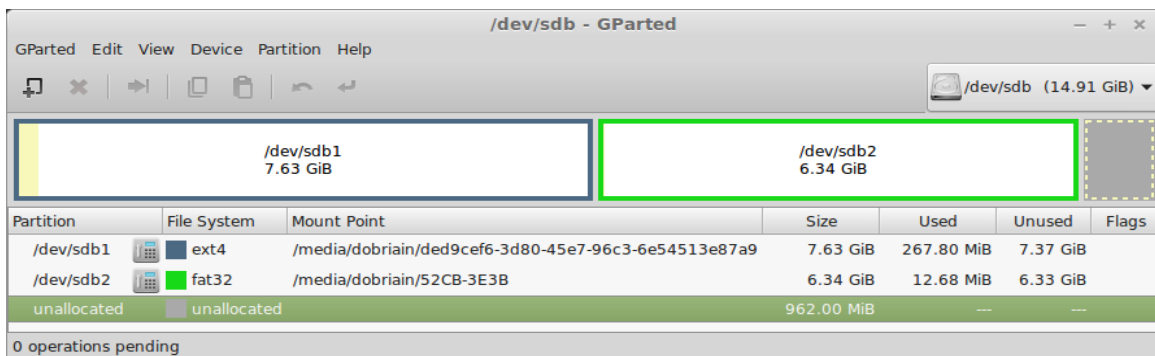
Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and file-system accounting information:
```

Make a **FAT32 (vfat)** file-system on **/dev/sdb2**.

```
$ sudo mkfs.fat /dev/sdb2
mkfs.fat 3.0.26 (2014-03-07)
```

Display new partitions.

```
$ sudo gparted /dev/sdb
```



```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary
```

3.6.1. Encrypt a partition

Starting with a standard partition of type **ext4**.

```
$ mkfs.ext4 /dev/sdb1
```

Using Linux Unified Key Setup (LUKS) as the standard for disk encryption on Linux. **luksFormat** initialises a LUKS partition and sets the initial passphrase.

```
$ sudo cryptsetup luksFormat /dev/sdb1

WARNING!
=====
This will overwrite data on /dev/sdb1 irrevocably.

Are you sure? (Type uppercase yes): YES
Enter passphrase: secret
Verify passphrase: secret
```

luksOpen opens the LUKS device and sets up a mapping to a given name (i.e. secret-disk) after successful verification of the supplied passphrase.

```
$ sudo cryptsetup luksOpen /dev/sdb1 secret-disk
Enter passphrase for /dev/sdb1: secret
```

The file **/etc/crypttab** contains descriptive information about encrypted filesystems. **crypttab** is only read by programs like **cryptdisks_start** and **cryptdisks_stop**.

```
$ sudo vi /etc/crypttab

# <target name> <source device>          <key file>          <options>

secret-disk    /dev/sdb1
```

Note: The device can be referred to as **/dev/sdb** or **/dev/mapper/secret-disk**.

Make a filesystem on the new encrypted partition.

```
$ sudo mkfs.ext4 /dev/sdb1
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
488640 inodes, 1953408 blocks
97670 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2000683008
60 block groups
32768 blocks per group, 32768 fragments per group
8144 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

Make a mount point.

```
$ sudo mkdir /mnt/secret
```

Add to the **/etc/fstab** file.

```
$ sudo vi /etc/fstab

# Secret Disk
/dev/mapper/secret-disk    /mnt/secret    ext4    defaults    1    2
```

Mount the filesystems in the **/etc/fstab**.

```
$ sudo mount -a
```

Confirm.

```
$ df -h | grep secret
/dev/mapper/secret-disk 7.3G 17M 6.9G 1% /mnt/secret
```


3.7. Mounting file-systems automatically at boot time

For this example the USB Stick created earlier will be mounted automatically at boot time. Clear the **dmesg** log.

```
$ sudo dmesg -clear
```

Plug in the USB Stick and then run **dmesg**.

```
$ dmesg
[ 7574.595004] usb 1-1.2: new high-speed USB device number 7 using ehci-pci
[ 7574.688531] usb 1-1.2: New USB device found, idVendor=0781, idProduct=556c
[ 7574.688536] usb 1-1.2: New USB device strings: Mfr=1, Product=2,
SerialNumber=3
[ 7574.688539] usb 1-1.2: Product: Ultra
[ 7574.688542] usb 1-1.2: Manufacturer: SanDisk
[ 7574.688544] usb 1-1.2: SerialNumber: 20051535821900D271F3
[ 7574.688966] usb-storage 1-1.2:1.0: USB Mass Storage device detected
[ 7574.689214] scsi7 : usb-storage 1-1.2:1.0
[ 7575.687130] scsi 7:0:0:0: Direct-Access      SanDisk Ultra          1.26
PQ: 0 ANSI: 5
[ 7575.687636] sd 7:0:0:0: Attached scsi generic sg2 type 0
[ 7575.689238] sd 7:0:0:0: [sdb] 31266816 512-byte logical blocks: (16.0 GB/14.9
GiB)
[ 7575.690942] sd 7:0:0:0: [sdb] Write Protect is off
[ 7575.690945] sd 7:0:0:0: [sdb] Mode Sense: 43 00 00 00
[ 7575.692903] sd 7:0:0:0: [sdb] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[ 7575.717239]  sdb: sdb1 sdb2
[ 7575.721558] sd 7:0:0:0: [sdb] Attached SCSI removable disk
[ 7576.079960] FAT-fs (sdb2): Volume was not properly unmounted. Some data may
be corrupt. Please run fsck.
[ 7576.116953] EXT4-fs (sdb1): recovery complete
[ 7576.125055] EXT4-fs (sdb1): mounted file-system with ordered data mode. Opts:
(null)
```

This confirms the device is **/dev/sdb**. Now check the partition table with **parted**.

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary
```

Two partitions **/dev/sdb1**, the **ext4** partition and **/dev/sdb2** the FAT32 (**vfat**) partition exist. Create directories as points in the file system to mount the partitions to.

```
$ sudo mkdir /mnt/ext4fs
$ sudo mkdir /mnt/fat32fs
```

Add entries to the **/etc/fstab** file to map these mounts.

```
$ sudo -s
```

```
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb1 and /dev/sdb2 on boot

/dev/sdb1 /mnt/ext4fs ext4 defaults,users 0 0
/dev/sdb2 /mnt/fat32fs vfat defaults,users 0 0

FSTAB
```

The **users** option permits users that are part of the **disk** group to **mount** and **unmount** the drives.

```
$ sudo usermod -a -G disk lmenabrea
```

Now **mount** the two partitions with the mount command, which will read the entries in the **/etc/fstab** directory.

```
$ mount /dev/sdb1
$ mount /dev/sdb2

$ mount | grep sdb
/dev/sdb1 on /mnt/ext4fs type ext4 (rw,noexec,nosuid,nodev)
/dev/sdb2 on /mnt/fat32fs type vfat (rw,noexec,nosuid,nodev)
```

Create a file on the mounted partition, confirm the file was created. **umount** the partition and confirm file is gone. Remount again to see file is back.

```
$ echo "This is a test file on the ext4 partition." > /mnt/ext4fs/ext4-file.txt

$ ls /mnt/ext4fs/ | grep ext4-file.txt
ext4-file.txt

$ cat /mnt/ext4fs/ext4-file.txt
This is a test file on the ext4 partition.

$ umount /dev/sdb1
$ ls /mnt/ext4fs/ | grep ext4-file.txt

$ mount /dev/sdb1
$ ls /mnt/ext4fs/ | grep ext4-file.txt
ext4-file.txt
```

Reboot to confirm the partitions will mount automatically.

```
$ mount | grep sdb
/dev/sdb1 on /mnt/ext4fs type ext4 (rw,noexec,nosuid,nodev)
/dev/sdb2 on /mnt/fat32fs type vfat (rw,noexec,nosuid,nodev)

$ cat /mnt/ext4fs/ext4-file.txt
This is a test file on the ext4 partition.
```

Mounts occurred automatically and the file created on the mounted partition is accessible.

3.8.1. Encrypting a partition

Starting with a standard partition of type **ext4**.

```
$ mkfs.ext4 /dev/sdb1
```

Using Linux Unified Key Setup (LUKS) as the standard for disk encryption on Linux. **luksFormat** initialises a LUKS partition and sets the initial passphrase.

```
$ sudo cryptsetup luksFormat /dev/sdb1
```

```
WARNING!
=====
This will overwrite data on /dev/sdb1 irrevocably.

Are you sure? (Type uppercase yes): YES
Enter passphrase: secret
Verify passphrase: secret
```

luksOpen opens the LUKS device and sets up a mapping to a given name (i.e. secret-disk) after successful verification of the supplied passphrase.

```
$ sudo cryptsetup luksOpen /dev/sdb1 secret-disk
Enter passphrase for /dev/sdb1: secret
```

The file **/etc/crypttab** contains descriptive information about encrypted filesystems. **crypttab** is only read by programs like `cryptdisks_start` and `cryptdisks_stop`.

```
$ sudo vi /etc/crypttab

# <target name> <source device>          <key file>          <options>

secret-disk    /dev/sdb1
```

Make a filesystem on the new encrypted partition.

```
$ sudo mkfs -t ext4 /dev/mapper/secret-disk
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
488640 inodes, 1953408 blocks
97670 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2000683008
60 block groups
32768 blocks per group, 32768 fragments per group
8144 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

Make a mount point.

```
$ sudo mkdir /mnt/secret
```

Add to the **/etc/fstab** file.

```
$ sudo -s
# mkdir /mnt/library

# echo -e "\n# /Mount to linux1.obriain.com:/library" >> /etc/fstab
# echo -e "/dev/mapper/secret-disk\t/mnt/secret\ttext4\tdefaults\t1\t2" >>
/etc/fstab
```

Mount the filesystems in the **/etc/fstab**.

```
$ sudo mount -a
```

Confirm the new encrypted partition is available.

```
$ df -h | grep secret
/dev/mapper/secret-disk 7.3G 17M 6.9G 1% /mnt/secret
```

If the computer reboots, during the reboot the user will be presented with:

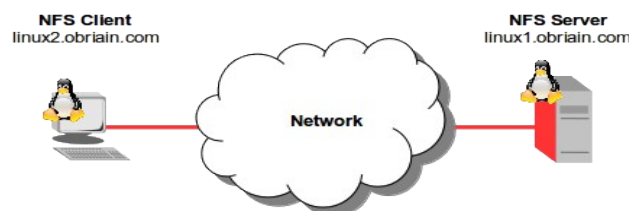
```
Passphrase: secret
```

3.8. Mounting networked file-systems

3.8.1. Install Network File System (NFS)

3.8.1.1. What is NFS

NFS is a Client/Server solution that offers the ability to share the resources of a server with many clients. It is also possible to have clients without hard-drives and they **mount** a virtual hard-drive on a remote NFS Server. In this way all files are stored on the NFS Server.



3.8.1.2. NFS Server

Create /library on the Server

```
linux1:~$ mkdir library
linux1:~$ sudo ln -s /home/lmenabrea/library /library
linux1:~$ echo "This is a test file" > /library/testfile
```

Install NFS on the Server

Install the following packages on the NFS Server.

```
linux1:~$ sudo apt-get install nfs-kernel-server nfs-common rpcbind
```

Add domain to idmapd.conf

Under the line **#Domain = localdomain** add the domain name.

```
linux1:~$ vi /etc/idmapd.conf
...
Domain = obriain.com
...
```

Confirm connectivity with the Client

```
$ ping -c1 linux2.obriain.com
PING linux2.obriain.com (78.143.141.205) 56(84) bytes of data.
64 bytes from 78.143.141.205: icmp_req=1 ttl=61 time=5.51 ms

--- linux2.obriain.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 5.519/5.519/5.519/0.000 ms
```

Configure the NFS Server

NFS **exports** are configured in the file **/etc/exports**. Each line begins with the absolute path of the directory to be exported, followed by a space separated list of allowed clients and their associated options. In this case the options are:

Option	Description
rw	Allow both read and write requests on this NFS volume.
sync	Reply to requests only after the changes have been committed to stable storage.
no_subtree_check	This disables subtree checking, which has mild security implications, but can improve reliability.

```
linux1:~$ sudo -s
linux1:~# echo -e "\n# /library access" >> /etc/exports
linux1:~# echo "/library linux.obriain.com(rw, sync, fsid=0, no_subtree_check) "
>> /etc/exports

linux1:~# service nfs-kernel-server start
[ ok ] Exporting directories for NFS kernel daemon....
[ ok ] Starting NFS kernel daemon: nfsd mountd.
```

```
linux1:~# exportfs -a
linux1:~# exit
```

3.8.1.3. NFS Client

Confirm connectivity with the NFS Server

```
linux2:~$ ping -c1 linux1.obriain.com
PING linux1.obriain.com (109.106.96.158) 56(84) bytes of data.
64 bytes from 109.106.96.158: icmp_req=1 ttl=62 time=8.12 ms

--- linux1.obriain.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 8.122/8.122/8.122/0.000 ms
```

Install NFS on the Client

Install the following packages for a Debian GNU/Linux NFS client.

```
linux2:~$ sudo apt-get install nfs-common rpcbind
```

Add domain to idmapd.conf

As on the Server add the shared Domain name.

```
linux1:~$ vi /etc/idmapd.conf
...
Domain = obriain.com
...

linux1:~$ sudo /etc/init.d/nfs-common restart
```

Setup mount in /etc/fstab file

Add an entry in the `/etc/fstab` file that mounts the remote NFS Server export to a local directory `/mnt/library`. Establish a number of options to allow **user** Read/Write (**rw**) access and the NO Set owner User ID (**nosuid**) option to block the operation of **suid**, and **sgid** bits being transferred from files on the NFS Server. Initially using the verbose **-v** option switch with the **mount** command highlights any potential problems that may exist.

```
linux2:~$ sudo -s
linux2:~# mkdir /mnt/library

linux2:~# echo -e "\n# /Mount to linux1.obriain.com:/library" >> /etc/fstab
linux2:~# echo -e
"linux1.obriain.com:/library\t/mnt/library\t nfs\t user, rw, nosuid\t 0\t 0" >>
/etc/fstab
```

```
linux2:~# mount -v linux1.obriain.com:/library

mount.nfs: timeout set for Tue May 27 20:06:59 2014
mount.nfs: trying text-based options
'vers=4,addr=109.106.96.158,clientaddr=78.143.141.205'
mount.nfs: mount(2): No such file or directory
mount.nfs: trying text-based options 'addr=109.106.96.158'
mount.nfs: prog 100003, trying vers=3, prot=6
mount.nfs: trying 109.106.96.158 prog 100003 vers 3 prot TCP port 2049
mount.nfs: prog 100005, trying vers=3, prot=17
mount.nfs: trying 109.106.96.158 prog 100005 vers 3 prot UDP port 37778
```

Users and Groups

It is essential that users have the same User ID (**UID**) and Group ID (**GID**) at each side as NFS uses the ID numbers to implement permissions. In the example below note that the permissions in both cases are **UID=1001** and **GID=1001**.

NFS Server

```
linux1:~$ id

uid=1001(lmenabrea) gid=1001(lmenabrea) groups=1001(lmenabrea)
```

NFS Client

```
linux2:~$ id

uid=1001(lmenabrea) gid=1001(lmenabrea) groups=1001(lmenabrea)
```

3.8.1.4. Testing the NFS Setup

Confirm a successful mount.

```
linux2:~$ df -h | grep library

linux1.obriain.com:/library          29G  3.3G   24G  13% /mnt/library
```

Create a file on the NFS Share from the Client, use the user **lmenabrea**.

```
linux2:~$ echo "This is a client side write test" > /mnt/library/clienttestfile
linux2:~$ cat /mnt/library/clienttestfile

This is a client side write test
```

Check the file in the **/library** directory on the Server and create a server side file for test with the user **lmenabrea**.

```
linux1:~$ cat /library/clienttestfile
This is a client side write test

linux1:~$ echo "This is a Server side write test" > /library/servertestfile
linux1:~$ cat /library/servertestfile

This is a Server side write test
```

Check the **servertestfile** on the NFS Client from the **lmenabrea** user.

```
linux2:~$ cat /mnt/library/servertestfile
This is a Server side write test
```

3.9. Partitioning storage devices

3.10. Troubleshooting file-system issues

The **fsck** utility is used to check a file-system health and should only be run against an unmounted file-system to check for possible issues.

The exit code returned by **fsck** is the sum of the following conditions:

Exit code	Meaning
0	No errors
1	file-system errors corrected
2	System should be rebooted
4	file-system errors left uncorrected
8	Operational error
16	Usage or syntax error
32	Fsck canceled by user request
128	Shared-library error

Check the EXT4 file-system on **/dev/sdb1** partition. Note the **echo \$?** gives the exit status for the previous command.

```
$ fsck.ext4 /dev/sdb1
e2fsck 1.42.9 (4-Feb-2014)
/dev/sdb1: clean, 13/499968 files, 68558/1999872 blocks

$ echo $?
0
```

Check the FAT32 file-system on **/dev/sdb2** partition. **echo \$?** returns an exit status of **0**.

```
$ fsck.vfat /dev/sdb2
fsck.fat 3.0.26 (2014-03-07)
/dev/sdb2: 1 files, 1/1658708 clusters

$ echo $?
0
```


If a file-system has not been cleanly unmounted, the system detects a **dirty bit** on the file-system during the next bootup and starts a check. **fsck** will detect any errors on the file-system and attempt to fix. You should not interrupt this repair process. If an empty **forcefsck** file is created in the root of the root file-system, file-systems that have **> 0** specified in the sixth column of the **/etc/fstab** will be checked. **0** means do not check. In the case of the extract of **/etc/fstab** below, **/dev/sdb1** would be checked, however **/dev/sdb2** would not.

```
$ sudo touch /forcefsck
```

```
(Extract from /dev/fstab)
```

#	<file system>	<mount point>	<type>	<options>	<dump>	<pass>
	/dev/sdb1	/mnt/ext4fs	ext4	defaults	0	1
	/dev/sdb2	/mnt/fat32fs	vfat	defaults	0	0

This page is intentionally blank

4. Local security

4.1. Accessing the root account

Substitute User (**su**) command is used to change a login session's owner. In this example the login session of **lmenabrea** has the ownership of the session change to Ada Lovelace **alovelace**.

```
$ whoami
lmenabrea
```

```
$ su avelace
Password: maths
:/home> whoami
alovelace
```

```
:/home> echo $PATH
```

```
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
```

In this case Ada Lovelace will maintain the current directory and the environmental variables of the original user rather than switching to her own account directory and environment variables. To switch and change the current directory and environmental variables a **-** is required. To demonstrate, note the different **\$PATH** values.

```
$ whoami
lmenabrea
```

Change to Ada Lovelace account. Trying with and without the **'-'** or a **'-l'** switch. Using either of these switch options provide an environment similar to what the user would expect had the user logged in directly. This can be seen by noting the **\$PATH** assigned after login.

```
$ su avelace
Password: maths
```

```
:~> whoami
alovelace
```

```
:~> echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
```

```
:~> echo $HOME
/home/alovelace
```

```
$ su - avelace
Password: maths
```

```
:~% whoami
alovelace
```

```
:~% echo $PATH
/usr/local/bin:/usr/bin:/bin:/usr/local/games:/usr/games
```

```
:~% echo $HOME
/home/alovelace
```

To change to the **root** user with Super User privileges. Again note the difference when a '-' or '-l' is used.

```
$ su
Password: root-pass
~ # whoami
root

$ echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games

# echo $HOME
/root

$ su -
Password: root-pass

~ # whoami
root

~ # echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin

~ # echo $HOME
/root
```

4.2. Using *sudo* to manage access to the root account

SuperUser Do (**sudo**) is a program used to execute a command as another user. It allows users to run programs with the security privileges of another user (typically the superuser, or root).

Looking at a new iteration of the **hello.sh** script used earlier. Note that it is owned by **alovelace** and group rights are with the **babbage** group. Therefore any attempt by **lmenabrea** to run the script fails.

```
$ cat hello.sh
#!/bin/bash
echo "Hello World"
while :
do
  echo "Press [CTRL+C] to stop.."q
  sleep 1
done

$ ls -la | grep hello.sh
-rwxr-xr-- 1 avelace babbage 91 Oct 26 00:54 hello.sh

$ ./hello.sh
-bash: ./hello.sh: Permission denied
```

Now run with **sudo**, you can see that the process is actually ran by the user **root**.

```
$ sudo ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

root      6248  6247  0 01:00 pts/7    00:00:00 /bin/bash ./hello.sh
```

Now try running it as **alovelace** or the group **babbage** using **sudo**. In the latter case the script is ran by **lmenabrea** and is allowed because the **sudo** was supplied the group **babbage** and **lmenabrea** is in the **sudo** group.

```
$ sudo -u avelace ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

alovela+  6130  6129  0 00:58 pts/7    00:00:00 /bin/bash ./hello.sh
```

```
$ sudo -g babbage ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

lmenabrea 6402  6401  0 01:02 pts/7    00:00:00 /bin/bash ./hello.sh
```

4.2.1. Who can sudo ?

The **sudo** policy is configured in the **/etc/sudoers** file. This is responsible for defining which users have privileges to use **sudo**.

This file also has an **includedir** that reads in all files in the **/etc/sudoers.d** directory and it is expected that files be added instead of editing the **/etc/sudoers** file directly. It has three important lines that give the user **root** and the users in the **admin** and **sudo** groups rights to **sudo** access.

```
root      ALL=(ALL:ALL) ALL
%admin    ALL=(ALL) ALL
%sudo    ALL=(ALL:ALL) ALL
```

The easiest way to give a user **sudo** rights is to add them to the **sudo** group. In this example Ada Lovelace is added to the **sudo** group and given **sudo** privileges. (It is possible to directly edit the **/etc/group** file either).

```
$ cat /etc/group | grep ^sudo
sudo:x:27:lmnabrea

$ sudo usermod -a -G sudo alovelace

$ cat /etc/group | grep ^sudo
sudo:x:27:lmnabrea,alovelace
```

4.2.2. root from sudo

It is possible to get full root privileges using **sudo** with the **-s** switch. This is identical to the **su** command except the **root** password is not necessary.

```
$ sudo -s
# whoami
root
```

5. Shell scripting

5.1. Basic bash shell scripting

5.1.1. Hello world

```
#!/bin/bash
echo "Hello World"
```

5.1.2. Getting input

```
#!/bin/bash
# Interactive reading of variables
echo "ENTER YOUR NAME"
read sname
# Display of variable values
echo $sname
```

5.1.3. Basic Syntax and Special Characters

Character	Description
#	Used to add a comment, except when used as \#, or as #! when starting a script
\	Used at the end of a line to indicate continuation on to the next line
;	Used to interpret what follows as a new command
\$	Indicates what follows is a variable

5.1.4. Functions

```
display () {
    echo "This is a sample function"
}
```

5.1.5. Command Substitution

By enclosing the inner command with backticks (`) or by enclosing the inner command in \$().

```
#!/bin/bash
ls /lib/modules/`uname -r`
echo; printf '*%.0s' {1..20}; echo
ls /lib/modules/${uname -r}
echo
```

```
$ ./cmd_sub.sh
build kernel          modules.alias.bin  modules.builtin.bin  modules.dep.bin
modules.order        modules.symbols    updates
initrd               modules.alias     modules.builtin      modules.dep
modules.devname      modules.softdep   modules.symbols.bin

*****
build kernel          modules.alias.bin  modules.builtin.bin  modules.dep.bin
modules.order        modules.symbols    updates
initrd               modules.alias     modules.builtin      modules.dep
modules.devname      modules.softdep   modules.symbols.bin
```

5.1.6. Environment Variables

```
#!/bin/bash
DIDDLY=pink
echo "My teddybear is $DIDDLY"
```

```
$ ./pink.sh
My teddybear is pink
```

5.1.7. Exporting Variables

Variables created within a script are available only to the subsequent steps of that script. Any child processes (sub-shells) do not have automatic access to the values of these variables.

```
export VAR=value
or
VAR=value ; export VAR
```

5.1.8. Script Parameters

Parameter	Meaning
\$0	Script name
\$1	First parameter
\$2, \$3, etc.	Second, third parameter, etc.
\$*	All parameters
\$#	Number of arguments

5.1.9. Redirection

```
$ wc -l syslog.pdf
1721 syslog.pdf

$ wc -l < syslog.pdf
1721
```


5.1.10. if statement

```
if TEST-COMMANDS; then CONSEQUENT-COMMANDS; fi
```

A more general definition is:

```
if condition
then
    statements
else
    statements
fi
```

i.e.

```
$ cat if.sh
#!/bin/bash

echo -n "ENTER A NUMBER: "
read number

if [ $number -eq 10 ]
then
    echo 'It is 10'
else
    echo 'It is not 10'
fi

$ ./if.sh
ENTER A NUMBER: 10
It is 10

$ ./if.sh
ENTER A NUMBER: 11
It is not 10
```

5.1.11. elif statement

```
if condition
then
    statements
else
    statements
fi
```

i.e.

```
$ cat elif.sh
#!/bin/bash

echo -n "ENTER A NUMBER: "
read number

if [ $number -eq 10 ]
then
    echo 'It is 10'
elif [ $number -eq 11 ]
then
    echo 'It is 11'
else
    echo 'It is not 10 or 11'
fi

$ ./elif.sh
ENTER A NUMBER: 10
It is 10

$ ./elif.sh
ENTER A NUMBER: 11
It is 11

$ ./elif.sh
ENTER A NUMBER: 12
It is not 10 or 11
```

5.1.11.1. Using 'if' to test for files

```
if [ -f filename ]
```

Condition	Meaning
-e file	Check if the file exists.
-d file	Check if the file is a directory.
-f file	Check if the file is a regular file.
-s file	Check if the file is of non-zero size.
-g file	Check if the file has sgid set.
-u file	Check if the file has suid set.
-r file	Check if the file is readable.
-w file	Check if the file is writeable.
-x file	Check if the file is executable.

5.1.12. Comparison Operators

5.1.12.1. Numerical tests

Operator	Meaning
-eq	Equal to.
-ne	Not equal to.
-gt	Greater than.
-lt	Less than.
-ge	Greater than or equal to.
-le	Less than or equal to.

5.1.12.2. String tests

Operator	Meaning
==	Is equal to.
!=	Is not equal to.
-z	String is null.
-n	String is not null.

```
if [ string1 == string2 ] ; then
    ACTION
fi
```

5.1.13. Arithmetic Expressions

```
expr 8 + 8
echo $(expr 8 + 8)
```

Using the **\$((...))** syntax: This is the built-in shell format. The syntax is as follows:

```
echo $((x+1))
```

Using the built-in shell command **let**. The syntax is as follows:

```
let x=( 1 + 2 ); echo $x
```

5.1.14. Strings

5.1.14.1. Length of a String

```
myLen1=${#mystring1}
```

Saves the length of `mystring1` in the variable `myLen1`.

5.1.14.2. Parts of a string

```
${string:0:1}
```

Here 0 is the offset in the string (i.e., which character to begin from) where the extraction needs to start and 1 is the number of characters to be extracted.

```
${string#*.}
```

To extract all characters in a string after a dot (.).

5.1.15. Boolean Expressions

Operator	Operation	Meaning
&&	AND	The action will be performed only if both the conditions evaluate to true.
	OR	The action will be performed if any one of the conditions evaluate to true.
!	NOT	The action will be performed only if the condition evaluates to false.

5.1.16. CASE statement

```
case expression in
  pattern1) execute commands;;
  pattern2) execute commands;;
  pattern3) execute commands;;
  pattern4) execute commands;;
  * )      execute some default commands or nothing ;;
esac
```

Example:

```
#!/bin/bash
echo "ENTER a number between 1 & 5"
read numb

case $numb in
  1 ) echo "you selected 1";;
  2 ) echo "you selected 2";;
  3 ) echo "you selected 3";;
  4 ) echo "you selected 4";;
  5 ) echo "you selected 5";;
  * ) echo "you cheated !! ";;
esac
```

5.1.17. Looping Constructs

5.1.17.1. *for*

```
#!/bin/bash

num=0
end=15

for i in 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
do
    num=$((num+i))
done

echo "The sum of $end numbers is $num "

num=0

for i in {1..15}
do
    num=$((num+i))
done

echo "The sum of $end numbers is $num "

num=0

for (( j=$num; j<=$end; j++ ))
do
    num=$((num+j))
done

echo "The sum of $end numbers is $num "
```

5.1.17.2. *while*

```
#!/bin/bash

num=0
end=15

while [ $num -lt $end ]
do
    echo "$num is less than $end"
    ((num++))
done

echo "$num = $end"
```

5.1.17.3. *until*

```
#!/bin/bash

num=0
end=15

until [ $num -eq $end ]
do
    echo "$num is less than $end"
    ((num++))
done

echo "$num = $end"
```

5.1.18. Script Debugging

```
#!/bin/bash -xv
```

- set -x activate debugging from here.
- cmd Command or command block to be monitored.
- set +x stop debugging from here.

5.1.19. Redirecting Errors to File and Screen

File stream	Description	File Descriptor
stdin	Standard Input, by default the keyboard/terminal for programs run from the command line	0
stdout	Standard output, by default the screen for programs run from the command line	1
stderr	Standard error, where output error messages are shown or saved	2

5.1.20. Creating Temporary Files and Directories

Command	Usage
TEMP=\$(mktemp /tmp/tempfile.XXXXXXXXXX)	To create a temporary file
TEMPDIR=\$(mktemp -d /tmp/tempdir.XXXXXXXXXX)	To create a temporary directory

```
$ mktemp passwdXXXX
passwdU9t3

$ mktemp -d passwdXXXX
passwdSjnH

$ ls -l |grep pass
drwx----- 2 lmenabrea lmenabrea 4096 Oct  1 17:49 passwdSjnH
-rw----- 1 lmenabrea lmenabrea   0 Oct  1 17:49 passwdU9t3
```

5.1.21. Discarding Output with /dev/null

/dev/null the bit bucket or black hole.

5.1.22. Random Numbers and Data

```
$ echo $RANDOM
3679

$ echo $RANDOM
394

$ echo $RANDOM
16847

$ echo $RANDOM
7609
```

random, urandom kernel random number source devices.

```
$ head -c 1M < /dev/urandom > ~/Desktop/random.data.1M

$ ls -l ~/Desktop/random.data.1M
-rw-r--r-- 1 lmenabrea lmenabrea 1048576 Oct  1 19:01
/home/lmenabrea/Desktop/random.data.1M

$ cat ~/Desktop/random.data.1M
RI;HlX0
VRS. KkIi g e s4 2 "MEFEebE+) & }D*
IG#Efn6ySO\` ; ;
} < X " I FJo _m V u (vCGH 9 X Kx=rdD § > ` t í 4 \ . \ : 7k ?
x. R O) + z X8 c 4 NP x 55 j E | } M 4 O r v Fk - 0
_9 v ` 4 =KA i { 1 S { E
WV= Z _ g a ' $ U B / n G Ô Ku - " | 4 @ #
```

5.1.23. Here Documents

A here document is a special-purpose code block. It uses a form of I/O redirection to feed a command list to an interactive program or a command.

```
$ cat <<EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
```

Using <<- instead of << suppresses leading tabs.

```
$ cat <<-EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
```

Assign a here document to a variable.

```
#!/bin/bash

here_file=$(cat <<EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
)

echo "Here is the document"; echo

echo "$here_file"
```

Using a here document as a comment block. Handy for troubleshooting.

```
: <<COMMENT
This will not be processed
by the bash interpreter.
COMMENT
```


6. Software management

6.1. Installing software packages

Software is installed on Debian based distributions using the APT utility. **apt-cache** is the tool used to search for packages in the repositories while **apt-get** is the APT tool for handling packages

```
apt-get [options] [command] [package ¼]
```

6.1.1. apt-get commands

Command	Meaning
update	used to resynchronise the package overview files from their sources.
upgrade	used to install the newest versions of all packages currently installed on the system from the sources enumerated in /etc/apt/sources.list .
dist-upgrade	dist-upgrade, in addition to performing the function of upgrade, also intelligently handles changing dependencies with new versions of packages.
install	install is followed by one or more packages desired for installation.
remove	to install except that packages are removed instead of installed.
check	Diagnostic tool; it updates the package cache and checks for broken packages.
clean	clean clears out the local repository of retrieved package files.

6.1.2. Example

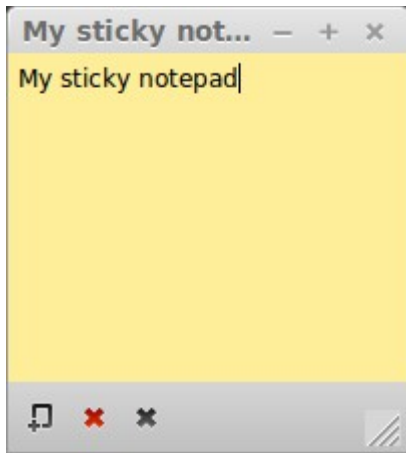
Find a package that acts as a sticky note for the desktop and install.

```
apt-cache search <package>
```

```
$ apt-cache search sticky
knotes - sticky notes application
labrea - a "sticky" honeypot and IDS
rhinote - virtual sticky-notes for your desktop
xpad - sticky note application for X

$ sudo apt-get install xpad
```

```
$ xpad
```



7. Additional handy tools for exam

7.1. Using *tmux*

tmux is a terminal multiplexer: it enables a number of terminals to be created, accessed, and controlled from a single screen. **tmux** may be detached from a screen and continue running in the background, then later reattached.

7.1.1. Session Management

Shell command	Meaning
\$ <code>tmux new -s <session_name></code>	Creates a new tmux session named <session_name>
\$ <code>tmux attach -t <session_name></code>	Attaches to an existing tmux session named <session_name>
\$ <code>tmux switch -t <session_name></code>	Switches to an existing session named <session_name>
\$ <code>tmux list-sessions</code>	Lists existing tmux sessions
\$ <code>tmux detach</code> (prefix + d)	Detach the currently attached session

7.1.2. Session commands

Keystroke	Meaning
<Ctrl-b>%	Split a window vertically
<Ctrl-b>"	Split the window horizontally
<Ctrl-b>x	Kill the current pane
<Ctrl-b> Up, Down, Right, Left	Move the cursor from one pane to the other
<Ctrl-b>;	If you want to go to the previously active pane
<Ctrl-b><Ctrl-o>	Rotate the panes
<Ctrl-b>x	Close the current pane
<Ctrl-b>[Scroll within a pane (use q to exit this mode)
<Ctrl-b>{	Swap the current pane with the previous pane
<Ctrl-b>}	Swap the current pane with the next pane

tmux is handy for the examination to create multiple shell panes.

7.2. Calculator

bc is a command-line calculator.

```
$ bc
bc 1.06.95
Copyright 1991-1994, 1997, 1998, 2000, 2004, 2006 Free Software Foundation, Inc.
This is free software with ABSOLUTELY NO WARRANTY.
For details type `warranty'.
```

```
34*4
136
```

```
23+45
68
```

```
10/5
2
```

```
66-6
60
```

```
quit
```

GNU Free Documentation License

Version 1.3, 3 November 2008

Copyright © 2000, 2001, 2002, 2007, 2008 Free Software Foundation, Inc. <<http://fsf.org/>>

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

0. PREAMBLE

The purpose of this License is to make a manual, textbook, or other functional and useful document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or noncommercially. Secondly, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work, in any medium, that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. Such a notice grants a world-wide, royalty-free license, unlimited in duration, to use that work under the conditions stated herein. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you". You accept the license if you copy, modify or distribute the work in a way requiring permission under copyright law.

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (Thus, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being

those of Invariant Sections, in the notice that says that the Document is released under this License. If a section does not fit the above definition of Secondary then it is not allowed to be designated as Invariant. The Document may contain zero Invariant Sections. If the Document does not identify any Invariant Sections then there are none.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License. A Front-Cover Text may be at most 5 words, and a Back-Cover Text may be at most 25 words.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, that is suitable for revising the document straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup, or absence of markup, has been arranged to thwart or discourage subsequent modification by readers is not Transparent. An image format is not Transparent if used for any substantial amount of text. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML, PostScript or PDF designed for human modification. Examples of transparent image formats include PNG, XCF and JPG. Opaque formats include proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML, PostScript or PDF produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

The "publisher" means any person or entity that distributes copies of the Document to the public.

A section "Entitled XYZ" means a named subunit of the Document whose title either is precisely XYZ or contains XYZ in parentheses following text that translates XYZ in another language. (Here XYZ stands for a specific section name mentioned below, such as "Acknowledgements", "Dedications", "Endorsements", or "History".) To "Preserve the Title" of such a section when you modify the Document means that it remains a section "Entitled XYZ" according to this definition.

The Document may include Warranty Disclaimers next to the notice which states that this License applies to the Document. These Warranty Disclaimers are considered to be included by reference in this License, but only as regards disclaiming warranties: any other implication that these Warranty Disclaimers may have is void and has no effect on the meaning of this License.

2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

3. COPYING IN QUANTITY

If you publish printed copies (or copies in media that commonly have printed covers) of the Document, numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a computer-network location from which the general network-using public has access to download using public-standard network protocols a complete Transparent copy of the Document, free of added material. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

4. MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has fewer than five), unless they release you from this requirement.
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section Entitled "History", Preserve its Title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section Entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.
- K. For any section Entitled "Acknowledgements" or "Dedications", Preserve the Title of the section, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section Entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section to be Entitled "Endorsements" or to conflict in title with any Invariant Section.
- O. Preserve any Warranty Disclaimers.

If the Modified Version includes new front-matter sections or appendices that qualify as

Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section Entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties—for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice, and that you preserve all their Warranty Disclaimers.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections Entitled "History" in the various original documents, forming one section Entitled "History"; likewise combine any sections Entitled "Acknowledgements", and any sections Entitled "Dedications". You must delete all sections Entitled "Endorsements".

6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow

this License in all other respects regarding verbatim copying of that document.

7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, is called an "aggregate" if the copyright resulting from the compilation is not used to limit the legal rights of the compilation's users beyond what the individual works permit. When the Document is included in an aggregate, this License does not apply to the other works in the aggregate which are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one half of the entire aggregate, the Document's Cover Texts may be placed on covers that bracket the Document within the aggregate, or the electronic equivalent of covers if the Document is in electronic form. Otherwise they must appear on printed covers that bracket the whole aggregate.

8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License, and all the license notices in the Document, and any Warranty Disclaimers, provided that you also include the original English version of this License and the original versions of those notices and disclaimers. In case of a disagreement between the translation and the original version of this License or a notice or disclaimer, the original version will prevail.

If a section in the Document is Entitled "Acknowledgements", "Dedications", or "History", the requirement (section 4) to Preserve its Title (section 1) will typically require changing the actual title.

9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, or distribute it is void, and will automatically terminate your rights under this License.

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who

have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, receipt of a copy of some or all of the same material does not give you any rights to use it.

10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See <http://www.gnu.org/copyleft/>.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation. If the Document specifies that a proxy can decide which future versions of this License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Document.

11. RELICENSING

"Massive Multiauthor Collaboration Site" (or "MMC Site") means any World Wide Web server that publishes copyrightable works and also provides prominent facilities for anybody to edit those works. A public wiki that anybody can edit is an example of such a server. A "Massive Multiauthor Collaboration" (or "MMC") contained in the site means any set of copyrightable works thus published on the MMC site.

"CC-BY-SA" means the Creative Commons Attribution-Share Alike 3.0 license published by Creative Commons Corporation, a not-for-profit corporation with a principal place of business in San Francisco, California, as well as future copyleft versions of that license published by that same organization.

"Incorporate" means to publish or republish a Document, in whole or in part, as part of another Document.

An MMC is "eligible for relicensing" if it is licensed under this License, and if all works that were first published under this License somewhere other than this MMC, and subsequently incorporated in whole or in part into the MMC, (1) had no cover texts or invariant sections, and (2) were thus incorporated prior to November 1, 2008.

The operator of an MMC Site may republish an MMC contained in the site under CC-BY-SA on the same site at any time before August 1, 2009, provided the MMC is eligible for relicensing.

This page is intentionally blank